

STATS & SKILLS

PERSONAL

NAME	Ilena Garath
SEX	Female
ETHNICITY	Gothic
AGE	18 years
HOME	Warhall
BODY	Muscular
HEIGHT	173 cm
WEIGHT	83 kg

TRAITS

LOYALTY	15	Falcon Order
HONOR	10	
EMPATHY	12	
AGGRESSION	10	
GREEDINESS	10	
FAITH	15	Knowledge
FAME	10	Strong
LUCK	15	

CHARACTERISTICS BASE

STRENGTH	STR	18	9
TOUGHNESS	TOU	15	7
AGILITY	AGI	14	7
INTELLIGENCE	INT	20	10
WILLPOWER	WIL	20	10
PERCEPTION	PER	17	8
CHARISMA	CHA	14	7
KNOWLEDGE	KNO	20	10

TALENTS

Peace of mind (Recover mental trauma x2 if given time to rest)
Cynic
Good precision
Legendary strength

FATE POINTS

TOTAL	3
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COMBAT XP

COMBAT XP	0
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INITIATIVE

$$(AGI+PER)/2 + (COMBAT\ XP)/5$$

INSANITY

DATE: _____

ACTIONS

$$(\text{AGI})/6 + (\text{COMBAT XP})/10$$

MOVEMENT

MOVE (AGI)/3	FULL MOVE (AGI)/2	RUN (AGI) X1	SPRINT (AGI) X2
4 M	7 M	14 M	28 M

RANGE

SHORT (PER) X1	NORMAL (PER) X3	LONG (PER) X6	EXTREME (PER) X10
17 M	51 M	102 M	170 M

BACKGROUND

Born in Gwendellor and raised by the Order of the Falcons, Isena is used to the harsh training regime.

Isena has a favor with Varoni Thaler, a servant (19) of Master Orren Themler.

SPELLS:

Lesser Shield, level 3, Resist 50 Damage

Spell Shield, level 3, Resist 6 levels of Spells

Magic Plate, level 4, S20 B20, T20

Counter Curse, level 1, Removes a curse

Remove Poison, level 2, Removes a poison

Healing, level 3, Recover -2d10 Trauma & Pain

Lightning bolt, level 2, +1d10 Trauma &

+Inf2d10 Pain

Explosion, level 4, 6d10B Damage with Blast(5)

Force Lock, level 4, Target cannot move

LANGUAGE SKILLS

[illegible]

HEALTH & BODY

BASE DAMAGE

SLASH (STR+AGI)/6	BLUNT (STR)/3	THRUST (AGI)/3
5	6	4

DAMAGE

RADIATION		-HIT POINTS
TRAUMA		-HIT POINTS & -SHOCK POINTS
FATIGUE		-SHOCK POINTS
PAIN		-SHOCK POINTS

HIT POINTS

INT-100-100 (STR+TOU)	OF	55
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WOUNDED

LIGHTLY (HP)/6		MODERATELY (HP)/3		HEAVILY (HP)/2	
5	X	11	X	16	X
TOU +1D10		TOU +2D10		TOU +3D10	

SHOCK POINTS

SHOCK POINTS (STR+TOU+WIL)	OF	55
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STRAINED

LIGHTLY (SHOCK)/6		MODERATELY (SHOCK)/3		HEAVILY (SHOCK)/2	
8	X	17	X	26	X
SKILLS +1D10		SKILLS +2D10		SKILLS +3D10	

INJURIES

INJURIES	INJURY TEST (HP)/10	
		4

DISORDERS & ADDICTIONS

BODY ENHANCEMENTS

[illegible]

WEAPONS

[illegible]

ARMOR

ARMOR	COVERS	S	B	T	E	DB	WT.
SPECIAL RULES							
SPECIAL RULES							
SPECIAL RULES							
SPECIAL RULES							
SPECIAL RULES							

CLOTHING

Clothing	Wt.
Good quality clothing	3.0
TOTAL	

POCKETS

70 silver	
TOTAL	

STASHED

PACKS & SATCHELS

1	Good Satchel	+5	1.0
2			
3			

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[illegible]

CARRY WEIGHT

(STR+TOU)X3	5	04	104
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BURDENED

LIGHTLY (STR+TOU)/2		MODERATELY (STR+TOU)		HEAVILY (STR+TOU)X2	
21	X	38	X	71	X
MOVEMENT-1 FATIGUE X2		MOVEMENT-2 FATIGUE X3 SKILLS +1D10		MOVEMENT-3 FATIGUE X6 SKILLS +2D10	