

- CYBERPUNK CHARACTER SHEET -

Name: _____ Sex: _____ Role: _____

- WEAPONS -

Name	Type	WA	Conc	Damage	# Shots	Rof	Rel	Options
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____

- CYBERWARE -

Type	HL	Cost	Type	HL	Cost
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb
_____	_____	eb	_____	_____	eb

Total HL: _____ Humanity: _____ Psychosis: _____

- PERSONALITY -

STYLE		FAMILY BACKGROUND
Clothes:	_____	_____
Hair:	_____	_____
Affectations:	_____	_____
Ethnicity:	_____	_____
Language:	_____	_____
Height:	_____	Weight: _____

- LIFE EVENTS -

- EQUIPMENT -

Year		
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

- STATS -									
INT[]	REF[/]	TECH[]	COOL[]	ATTR[]	LUCK[]	SAVE	BTM		
MA[]	BODY[/]	EMP[/]	Run[]	Leap[]	Lift[]				

- HITS -										
	Lgt	Ser	Cri	Mor0	Mor1	Mor2	Mor3	Mor4	Mor5	Mor6
HITS	OOOO	OOOO	OOOO	OOOO	OOOO	OOOO	OOOO	OOOO	OOOO	OOOO
STUN	0	-1	-2	-3	-4	-5	-6	-7	-8	-9
Limb:_____	OOOOO	OOOOO	OOOOO	OOOOO	OOOOO	OOOOO	OOOOO	OOOOO	OOOOO	OOOOO

- HIT LOCATION AND ARMOR -																											
LOCATION	MISSILE	MELEE	STOPPING POWER																								
Head	1	1-2	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
Torso	2-4	3-4	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
R. Arm	5	5-6	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
L. Arm	6	7-8	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
R. Leg	7-8	9	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
L. Leg	9-10	10	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

- SKILLS -

SPECIAL ABILITIES

Authority []
Charismatic Leadership []
Combat Sense..... []
Credibility []
Family []
Interface []
Jury Rig []
Medical Tech..... []
Resources []
Streetdeal..... []
_____ []

ATTR

Personal Grooming..... []
Wardrobe & Style..... []
_____ []

BODY

Endurance []
Strength Feat []
Swimming..... []
_____ []

COOL/WILL

Interrogation..... []
Intimidate..... []
Oratory []
Resist Torture/Drugs... []
Streetwise..... []
_____ []

EMPATHY

Human Perception []
Interview []
Leadership []
Seduction []
Social..... []
Persuasion & Fast Talk. []
Perform..... []
_____ []

Accounting..... []
Anthropology []
Awareness/Notice..... []
Biology []
Botany..... []
Chemistry..... []
Composition []
Diagnose Illness []
Education & Gen. Know.... []
_____ []

Expert..... []
Gamble []
Geology []
Hide/Evade []
History..... []
Language..... []
Language..... []
Library Search..... []
Mathematics..... []
Physics []
Programming []
Shadow/Track []
Stock Market []
System Knowledge []
Teaching []
Wilderness Survival []
Zoology []
_____ []

REF

Archery []
Athletics..... []
Brawling []
Dance..... []
Dodge & Escape []
Driving []
Fencing []
Handgun..... []

Martial Art 1..... []
Martial Art 2..... []
Martial Art 3..... []
Melee..... []
Motorcycle..... []
Operate Hvy. Machinery []
Pilot (Gyro) []
Pilot (Fixed Wing)..... []
Pilot (Dirigible)..... []
Pilot (Vec. Thrust Vehicle) .. []
_____ []
Rifle []
Stealth..... []
Submachinegun []
_____ []

TECH

Aero Tech..... []
AV Tech []
Basic Tech []
Cryotank Operation.... []
Cyberdeck Design []
CyberTech []
Demolitions []
Disguise..... []
Electronics..... []
Electronic Security []
First Aid..... []
Forgery []
Gyro Tech []
Paint or Draw..... []
Photo & Film []
Pharmaceuticals..... []
Pick Lock []
Pick Pocket []
Play Instrument..... []
Weaponsmith []
_____ []

INT

Heavy Weapons []