

The Awful Truth

Character Information Sheet

Character Name: Guram

Classification: Foundling

Summary: You are a frequent visitor to the Garden, an androgynous being who generally enjoys being there. You tend to project yourself in a very over the top manner.

Details: You were hiding from them again when you slipped into the Garden for the first time. They were always picking on you, hurting you emotionally and physically. You managed to get away from them by escaping into the Garden. No matter what awful things they did, in the after math you would quietly slip into the Garden and be what you wanted to be. You are just another foundling in the Garden, you like the anonymity and the fact that you don't have to watch over your shoulder every second.

Blaze, Rime, and the others welcome you with open arms every time you return, why wouldn't you like it here? You don't have to worry about the pressures that fill your world in the Real. You usually get along with everybody except Malkin, who you tolerate because everyone else gets along. Malkin reminds you of some of the people who make fun of you in the Real due to the practical jokes. You haven't been the focus of the Jokes in a while, since Malkin seems to know that a few of the jokes seemed to cut you to the bone.

You like the people you know in the Garden. Rime's parables and Silversleeves' limericks make it fun. Occasionally, happy danceable music drifts in and you manage to get others to dance with you to it.

You don't care for the Blot. It reminds you of a cancer, and you swear its getting bigger. You have heard it whisper your name when you get too close. You feel it pull at you, welcoming you to come touch it. You know you should not and subsequently stay away from it. It has been rumored to destroy nearly any being that touches it, either wholesale or by piece meal. You know you aren't the only being that can hear it speaking. You have seen Blaze talk to it over the last few months. It's kind of creepy to watch and makes you feel uneasy.

You generally participate in whatever games or festivities the Garden has been running, including just lounging about and making merry!

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Recent Events

The Queen has disappeared! Someone said she was dead, which means that this place might be going away. You suspect that the strange Greater in the Garden are there to save the Garden. It is a lovely place and you would hate to see it go away.

There is a connection between Blaze and Rime. You don't think they notice it but you do.

You have seen Blaze near the blot an awful lot lately you aren't sure what is going on with that.

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Astrianna- A self-styled muse, friendly and outgoing. There is a hint of sadness in her sometimes, though she has never really spoken of anything in particular.

Blaze- The left hand of the Former Monarch of this realm , she is nurturing and caring, though she has been acting a bit more distant lately.

Gerid- A courtier of the Rose Queen. He was somewhat surprised to find himself here but he seems happy enough.

Malkin- A feline being who is one of the creatures living here. Malkin likes to play tricks on the other sin the Garden, and sometimes takes it too far, though never out of Malice. He has hurt you in the past and is more considerate now.

Meerie- A young woman who has a strong affinity for this Domain. She tends to be very outgoing and seems very comfortable making magic happen in the Garden.

Rime- The Right hand of the Rose Queen. He likes to tell stories and sometimes the stories have a moral but most times they are entertaining.

Silversleeves- A flamboyant addition to the Garden. Silversleeves likes to spin a yarn or tell a joke when possible, or just sit and enjoy the revelry of others.

Whutzyt- This mechanical being helps keep the garden clean and loves to make merry. Something terrible was done to him in the past.