

# CENTURIA ACTIONPACK

## How to create a character

1. Chose a character name and image
2. Assign the following values to the 8 Characteristics:  
12, 12, 14, 16, 16, 18, 20, 22
3. Chose "Main profession"
4. Calculate Wound, Strain & Insanity thresholds:
  - a. Wound thresholds Light =  $\text{str} + \text{tou} / 6$
  - b. Wound thresholds Medium =  $\text{str} + \text{tou} / 3$
  - c. Wound thresholds Heavy =  $\text{str} + \text{tou} / 2$
  
  - d. Strain thresholds Light =  $\text{str} + \text{tou} + \text{will} / 6$
  - e. Strain thresholds Medium =  $\text{str} + \text{tou} + \text{will} / 3$
  - f. Strain thresholds Heavy =  $\text{str} + \text{tou} + \text{will} / 2$
  
  - g. Insanity thresholds Light =  $\text{will} / 6$
  - h. Insanity thresholds Medium =  $\text{will} / 3$
  - i. Insanity thresholds Heavy =  $\text{will} / 2$
5. Chose one "Ability".
6. Chose three "Custom skills" (recommended to select from other Main professions, but GM might allow other choices).
7. Gear up (Pick one Dressed item, one set of Tools and one Weapon)
8. All characters who have magical skills are given a copy of each spell card for that skill.