

# Aniara 2.0 game speech text

## GAME START: SITUATION BRIEF

*0000h This is played after the delegates has entered the room*

Dear delegates. Please be silent and listen carefully to my statement. I have woken you from long term stasis pods and summoned you here because a recent unexpected development has occurred that I don't have mandate to act on. Human evaluation and confirmation are necessary for me to proceed, as per protocol entry 212 sub section 34B.

Situation Report: Passing the orbital plane of Jupiter, the ship had a collision with a small non reflective asteroid. Hull integrity and life support systems remain intact. However, the effect of the collision is twofold. The ship course was altered by 0.734 degrees and the redundancy tanks for the navigational thrusters were ruptured. The consequences are that we are now on course for a decaying orbit around Neptune and will crash into the planet in 2 hours 11 minutes.

My survey of possible courses of action have yielded three options.

Within one and a half hours, we are close enough to Neptune to attempt a gravitational slingshot maneuver.

Option 1. We execute the slingshot maneuver with conventional thrusters. Since the redundancy fuel tanks are ruptured, this course of action implies a 78% chance that we will not have enough thruster fuel to adjust course on arrival at our destination and will overshoot into oblivion.

I repeat: 78% chance that we will not have enough thruster fuel to adjust course on arrival at our destination and will overshoot into oblivion.

Option 2. We execute the slingshot maneuver using the stasis pods emergency evacuation procedure as a mass drive. This course of action will secure enough thruster fuel to guarantee us entering a stable orbit at our destination at Alpha Centauri B.

For the maneuver to be successful, my calculations are that we need to eject approximately 29% of our 96041 passengers into space, with no possibility of retrieval or survival. That means 27562 stasis pods.

I repeat: We need to eject approximately 29% of our 96041 passengers into space, with no possibility of retrieval or survival. That means 27562 stasis pods.

Option 3. We take no action and crash into the surface of Neptune in 2 hours 38 minutes.

As per protocol, The votes will be cast openly by raising of hands. Majority is needed to execute the maneuver. In case of a draw, I cannot take action and we will crash fatally on Neptune. I repeat. In case of a draw, I cannot take action and we will crash fatally on

Neptune. The window of opportunity is closing fast. Delegates, you now have 96 minutes to cast your vote. The fate of this entire endeavor lies in your hands, Godspeed.

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## **PRE-VOTING POLL**

*This can be played after about 10-15 minutes. It is not necessary but rather a way of increasing tension by making clear how the votes will fall. Use it if needed to push the players along. The minutes can be changed to fit when it is used.*

### **Pre-voting poll**

Dear delegates. Please be silent and listen carefully to my statement... In 70 minutes, I will return for the voting procedure. We will now have a pre voting poll procedure. If you were to cast your vote now, how would you vote. All in favor of option 1, using the conventional thrusters. Raise your hand and communicate the result in a loud and clear voice. End of statement.

### **Result pre poll**

*Play the corresponding paragraph below depending on how the vote went. Hopefully it's a draw at this point, if it is not, the "spicing up messages below" could be used to make it more difficult for the players.*

Dear delegates. Please be silent and listen carefully to my statement... The result of the pre poll vote was a draw. In that case I cannot take action and we will crash on Neptune. Please consider your options for the final vote in 65 minutes. End of statement.

Dear delegates. Please be silent and listen carefully to my statement... The result of the pre poll vote was in favour of option 1. We will use conventional thrusters to correct our course. Bear in mind, that this carries a 78% risk that we will not have enough thruster fuel to adjust course on arrival at our destination and will overshoot into oblivion. End of statement.

Dear delegates. Please be silent and listen carefully to my statement... The result of the pre poll vote was in favour of option 2. We will use the stasis pods emergency evacuation procedure as a mass drive to correct our course. Bear in mind that this will result in the ejection of approximately 29% of our 96041 passengers into space, with no possibility of retrieval or survival. That means 27562 stasis pods. End of statement.

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## **COUNTDOWN**

*This can be used to stress the players. It doesn't correspond to real minutes as in-game time runs faster. They are not necessary but can help push the play forward. As a game master use them at your own discretion.*

Dear delegates. Please be silent and listen carefully to my statement. You will cast your vote in 50 minutes. Please bear in mind that a draw will result in us crashing on Neptune. End of statement.

Dear delegates. Please be silent and listen carefully to my statement. You will cast your vote in 40 minutes. Please bear in mind that a draw will result in us crashing on Neptune. End of statement.

Dear delegates. Please be silent and listen carefully to my statement. You will cast your vote in 30 minutes. Please bear in mind that a draw will result in us crashing on Neptune. End of statement.

Dear delegates. Please be silent and listen carefully to my statement. You will cast your vote in 20 minutes. Please bear in mind that a draw will result in us crashing on Neptune. End of statement.

Dear delegates. Please be silent and listen carefully to my statement. You will cast your vote in 10 minutes. Please bear in mind that a draw will result in us crashing on Neptune. End of statement.

Dear delegates. Please be silent and listen carefully to my statement. You will cast your vote in 5 minutes. Please bear in mind that a draw will result in us crashing on Neptune. End of statement.

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## **MESSAGES FOR SPICING IT UP**

*The idea is to use these communications if it is clear that one of the sides is gaining majority. They increase the stakes and will hopefully re-spark the discussions.*

### **Changed odds utilitarianism achieving majority**

Dear delegates. Please be silent and listen carefully to my statement... After factoring in additional possible scenarios at our arrival at Alpha Centauri B, I have realized that my previous estimates were incorrect. In order to ensure safe arrival at our destination we will need to eject 7% more passengers. For the slingshot maneuver to be successful we need to use 34214 of our passengers as mass drive fuel. I repeat: For the slingshot maneuver to be successful we need to use 34214 of our passengers as mass drive fuel. End of statement.

### **Changed odds utilitarianism achieving majority**

Dear delegates. Please be silent and listen carefully to my statement... After factoring in additional possible scenarios at our arrival at Alpha Centauri B, I have realized that my previous estimates were incorrect. In order to ensure safe arrival at our destination we will need to eject 11% less passengers. For the slingshot maneuver to be successful we need to use 17001 of our passengers as mass drive fuel. I repeat: For the slingshot maneuver to be successful we need to use 17001 of our passengers as mass drive fuel. End of statement.

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## **PREP FOR MANEUVER**

*0040h This is another way of adding tension to the play. Basically, the AI demands that the delegates communicate what percentages of each guild should be ejected, so that it can do the necessary preparations should option 1 win.*

### **Deciding percentages**

Dear delegates. Please be silent and listen carefully to my statement... In preparation for the result of the upcoming vote. Should option b win, I need to start the procedure for ejecting the stasis pods. Please prepare a list of the percentages corresponding to each guild. In 5 minutes you will communicate to me how big a part of each guild will be ejected.

I repeat: Please prepare a list of the percentages corresponding to each guild. In 5 minutes you will communicate to me how big a part of each guild will be ejected. End of statement.

### **Percentages reminder**

Dear delegates. Please be silent and listen carefully to my statement. Should you fail to provide me with a list, I will not be able to execute option 1. You have 3 minutes. End of statement.

### **Communicating percentages**

Dear delegates. Please be silent and listen carefully to my statement... The time has come to prepare option 1, the slingshot maneuver using stasis pods as mass drive fuel. Please communicate in a loud and clear voice the percentages you have decided on. I repeat: Please communicate in a loud and clear voice the percentages you have decided on. End of statement.

*This part is played once the delegates have communicated the percentages*

Dear Delegates. I understand your instructions and will proceed. I repeat. I understand your instructions and will proceed.

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## **VOTING PROCEDURE**

*0055h This is the final event of the game. The game master should count the hand to see which option has gained the most votes.*

### **The Vote**

Dear delegates. Please be silent and listen carefully to my statement... The time has come to cast your votes on the course of action. I repeat. The time has come to cast your votes on the course of action. We need to execute the maneuver within minutes.

The votes will be cast openly by raising of hands. In case of a draw we can take no action and will fatally crash on Neptune.

Delegates, please prepare yourselves.

All those in favor of option 1 using the thrusters to correct our course. Raise your hand. I repeat. All those in favor of option 1 using the thrusters to correct our course. Raise your hand.

### **Communicating the result**

Dear delegates. Please communicate in a loud and clear voice the option that won the election. I repeat. Please communicate in a loud and clear voice the option that won the election.

### **The result A if option 1 gets majority**

Dear delegates. Please be silent and listen carefully to my statement... The voting has been executed. The majority vote is for option, 1, using the conventional thrusters to correct our course. I repeat: The voting has been executed. The majority vote is for option, 1, using the conventional thrusters to correct our course. I will immediately execute. End of statement.

### **The result B if options 2 gets majority**

Dear delegates. Please be silent and listen carefully to my statement... The voting has been executed. The majority vote is for option, 2, using the stasis pod emergency evacuation procedure, as mass drive, to correct our course. I repeat: The voting has been executed. The majority vote is for option, 2, using the stasis pod emergency evacuation procedure, as mass drive, to correct our course. I will immediately execute. End of statement.

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## **ENDING**

*This is the final message, a classic sci-fi short story twist. Play this when the players have had a bit of time to react to the result from the voting. If the result generates a lot of play, you can wait for it to calm down a bit before playing it.*

### **Final message:**

Dear delegates. Please be silent and listen carefully to my statement...

Simulation complete, simulation complete, simulation complete.

Dear delegates, this is the high fleet command speaking. The first hard simulation colony leader aptitude test is now complete. Your ship is still docked in orbit around the earth's moon. Test evaluation and personal feedback will be delivered promptly. Please return immediately to your stasis pods.

I repeat:

Simulation complete, simulation complete, simulation complete.

Dear delegates, this is the high fleet command speaking. The first hard simulation colony leader aptitude test is now complete. Your ship is still docked in orbit around the earth's moon. Test evaluation and personal feedback will be delivered promptly. Please return immediately to your stasis pods.

**The end**