

## A Wake For Snoopy by Chad Wolf

Players: 6 to 9.

Elevator Pitch: The Peanuts gang returns home from college for Snoopy's wake.

Runtime: 25 minutes or so. I don't care though. Play it for a whole night; I'm not the larp police.

Background: The following photocopy of an obituary was sent to you at your college address: "Snoopy was a good dog to the Brown family, though in many ways he was a good dog to the greater community. An eccentric with an active imagination, Snoopy lived his best life wearing costumes, dancing, and lying in the sun. But all dogs, even those who shine brightest, dim with age, and eventually flicker out. Snoopy is survived by Charlie Brown, Sally Brown, Mr. Brown, and Mrs. Brown. Charlie Brown invites you to attend a wake at his home, this Saturday evening at 6:30."

You play a member of the Peanut's gang attending a wake for Charlie Brown's dog Snoopy. Snoopy made an impression on you in your childhood--you loved him-- and while it may pain you to admit it, you love Charlie Brown and want to be there for him in his time of need. With alcohol flowing, it's not unlikely that old wounds will reopen and someone will make an ass of themselves.

Many of you will be returning from college, but some of you got left behind. Either way it will be nice to see old friends.

Principles of play: This game is not a comedy. Peanuts ran for 40 years without making a single joke, and it is the intention of this game to honor that tradition.

Supplies: Cups, a snoopy doll (optional)

Safety: Cut, Brake. Assume Good Faith, Door Is Always Open. You should probably talk about comfort levels with touch since people are acting drunk

Characters: Marcy, Charlie Brown, Lucy, Peppermint Patty, Pig Pen, Franklin, Woodstock, Linus, Schroeder.

**IMPORTANT RULE OF PLAY:** Now that all of the Peanuts characters are adults, they must talk in the way that adults do in Peanuts. Womp womp womp womp.

Music: I recommend the peanuts soundtrack.

As you get more drunk, characters take on the following traits (You can cut these out and give to players if so inclined:

Lucy - Impish, mean spirited

Charlie Brown - Weepy

Marcy - Withdrawn and weird. Standing too close, staring.

Peppermint Patty - Horned up. You are DTF.

Pig Pen - You're messy. You decide what that means.

Franklin - Way too friendly.

Woodstock - You are a bird. You decide.

Linus - You regress to childlike behavior

Schroeder - You become very musical.