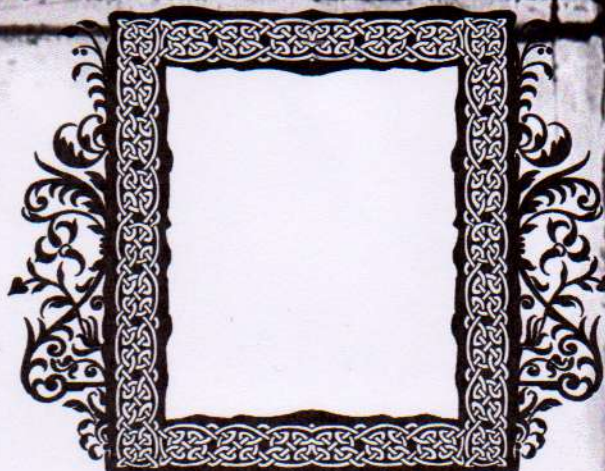


Buffy

the vampire slayer™
roleplaying game

LIFE POINTS 85
 DRAMA POINTS 10
 EXPERIENCE POINTS



CHARACTER NAME Irina
 CHARACTER TYPE Honest, hard-working slayer (Hero)
 DESCRIPTION Social, enjoys oen modig.
Pratar hellre minn v ld anv rds.

ATTRIBUTES

STRENGTH	<u>4+3</u>	INTELLIGENCE	<u>4</u>
DEXTERITY	<u>2+3</u>	PERCEPTION	<u>2</u>
CONSTITUTION	<u>5+3</u>	WILLPOWER	<u>3+2</u>

SKILLS

ACROBATICS	<u>3</u>	KNOWLEDGE	<u>0</u>
ART	<u>0</u>	KUNG FU	<u>3+1</u>
COMPUTERS	<u>0</u>	LANGUAGES	<u>0</u>
CRIME	<u>0</u>	MR. FIX-IT	<u>2</u>
DOCTOR	<u>2</u>	NOTICE	<u>0</u>
DRIVING	<u>3</u>	OCCULTISM	<u>0</u>
GETTING MEDIEVAL	<u>4+1</u>	SCIENCE	<u>0</u>
GUN FU	<u>0</u>	SPORTS	<u>0</u>
INFLUENCE	<u>5</u>	WILD CARD	<u>3+1</u>
		<u>Gambling</u>	

QUALITIES

Slayer (16)	Fast reaction time
Photographic memory (2)	Hard to kill
Resistance: Poison (1)	Nerves of steel
	Resistance: Pain (1)

DRAWBACKS

Adversary (vampires & demons)	
Obligation	
Secret (slayer) (2)	Mental problems:
Honorable (2)	Obsession (mild, 1)

USEFUL INFORMATION

INITIATIVE (DIO + DEX) _____
 PERCEPTION (DIO + PER + NOTICE) _____

NOTES

SUCCESS LEVELS TABLE

ROLL TOTAL	SUCCESS LEVELS	DESCRIPTION
9-10	1	ADEQUATE
11-12	2	DECENT
13-14	3	GOOD
15-16	4	VERY GOOD
17-20	5	EXCELLENT
21-23	6	EXTRAORDINARY
24-26	7	MIND-BOGGLING
27-29	8	OUTRAGEOUS
30-32	9	SUPERHEROIC
33-35	10	GOD-LIKE
+3	+1	

COMBAT MANEUVERS

MANEUVER	BONUS	BASE DAMAGE	NOTES
Dodge	10	-	Defence action
Kick	19	15	Bash
Punch	9	14	Bash
Stake (through the heart)	10	14	Stash/stab
	7	14	x5 vs vamps
Thrown stake (through the heart)	9	13	Stash/stab
	6	13	x5 vs vamps