/BASIC	SCORE
Climb	10
Dodge	3
Hide	3
Read/Write ntv lng	3
Search	3
Sneak	3
Swim	2
Throw	15
Unarmed combat	15
PROJECTILE WEAPONS	
Bows	3
Handguns	3
Heavy weapons	3
Automatic weapons	3
Rifle & Crossbows	10
MELEE & THROWING WEAPONS	
Axes	3
Daggers	3
Impact weapons	3
Pole arms	3
Swords	3
Throwing weapons	3
Whips & Chains	3

AGL-BASED	SCORE
Acrobatics	3
Craft	3
Falling techniqe	3
Parachuting	3
Play instrument	3
Scuba diving	3
Sport	12
WEAPONS MANEUVERS	
Change targets	3
Combine	3
Double shot	3
Feint	3
Quick draw	3

EGO-BASED	SCORE
Accounting	3
Astrology	3
Bugging	3
Computers	3
Cryptography	3
Demolition	10
Electronics	15
Estimate value	3
First aid	3
Hypnosis	3
Info retrieval	3
Languages	
Man of the world	3
Meditation	3
Motor mechanics	10
Numerology	3
Occultism	3
Parapsychology	3
Pictoral arts	3
Poisons & Drugs	3
Radio communications	3
Seamanship	3
Security Systems	3
Survival	3
Written report	3

CHA-BASED	SCORE
Acting	3
Diplomacy	3
Disguise	3
Etiquette	3
Fortune telling	3
Interrogation	3
Net of contacts	3
Rhetoric	3
Riding	3
Seduction	3

PER-BASED	SCORE
Burglary	3
Drive vehicle	15
Forensics	3
Forgery	3
Gambling	3
Night combat	3
Photography	3
Piloting	3
Shadow	3

W/O BASE	SCORE
2-handed combat	

ACADEMIC	SCORE
Humanities Scholar	
Medicine	
Natural sciences	
Social sciences	

MARTIAL ARTS	SCORE
Strike	
Kick	
Throw	
Grip	
Block	
Dodge	
Falling technique	
Weapons	

OTHER	SCORE

(Equipment/:	Wght
Skrumejsed	

(Weapons/:	Score	Mag	DEF	RNG	maxRNG	LT	BR	Cal	Wght

(Armor/:	Wght			

KULT

Hed