

**STAR WARS**  
WE'RE SO SCREWED



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|                  |                  |   |                 |                      |                                  |                      |                    |                               |  |
|------------------|------------------|---|-----------------|----------------------|----------------------------------|----------------------|--------------------|-------------------------------|--|
| CLASS<br>Fringer |                  | SPECIES<br>Houk   |                 | CHARACTER LEVEL<br>3 |                                  | CLASS LEVEL<br>3     |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>19        | GENDER<br>Female | HEIGHT<br>214cm   | WEIGHT<br>123kg | EYES<br>Blue         | HAIR<br>Hairless                 | SKIN<br>Clear Violet | EXPERIENCE<br>3000 |                               |  |
| STR<br>17        | DEFENSE<br>17    | INITIATIVE<br>1   | SPEED<br>10     | FORCE POINTS<br>3    | FORTITUDE<br>(CONSTITUTION)<br>6 |                      |                    |                               |  |
| CON<br>16        |                  |   |                 |                      | REFLEX<br>(DEXTERITY)<br>3       |                      |                    |                               |  |
| DEX<br>13        |                  |   |                 |                      | WILL<br>(WISDOM)<br>1            |                      |                    |                               |  |
| INT<br>6         |                  |   |                 |                      |                                  |                      |                    |                               |  |
| WIS<br>10        |                  |   |                 |                      |                                  |                      |                    |                               |  |
| CHA<br>6         |                  |   |                 |                      |                                  |                      |                    |                               |  |
| BASE ATTACK      |                  | MELEE ATTACK  |                 | RANGED ATTACK        |                                  | REPUTATION BONUS     |                    |                               |  |
| VITALITY<br>26   |                  | FEATS   |                 |                      |                                  |                      |                    |                               |  |
| WOUNDS<br>16     |                  | Weapon Group: Simple Weapons, Primitive Weapons, Blaster Pistols. |                 |                      |                                  |                      |                    |                               |  |
| Power Attack     |                  |   |                 | Barter               |                                  |                      |                    |                               |  |
| Jury-Rig +2      |                  |   |                 | Cleave               |                                  |                      |                    |                               |  |

|                             |                 |                   |                |                                      |  |                |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>3 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

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|------------------|----------------|---|----------------|----------------------|----------------------------------|------------------|--------------------|-------------------------------|--|
| CLASS<br>Fringer |                | SPECIES<br>Duros  |                | CHARACTER LEVEL<br>3 |                                  | CLASS LEVEL<br>3 |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>17        | GENDER<br>Male | HEIGHT<br>181cm   | WEIGHT<br>74kg | EYES<br>Red          | HAIR<br>Hairless                 | SKIN<br>Azure    | EXPERIENCE<br>3000 |                               |  |
| STR<br>13        | DEFENSE<br>16  | INITIATIVE<br>2   | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE<br>(CONSTITUTION)<br>3 |                  |                    |                               |  |
| CON<br>10        |                |   |                |                      | REFLEX<br>(DEXTERITY)<br>4       |                  |                    |                               |  |
| DEX<br>15        |                |   |                |                      | WILL<br>(WISDOM)<br>3            |                  |                    |                               |  |
| INT<br>12        |                |   |                |                      |                                  |                  |                    |                               |  |
| WIS<br>14        |                |   |                |                      |                                  |                  |                    |                               |  |
| CHA<br>8         |                |   |                |                      |                                  |                  |                    |                               |  |
| BASE ATTACK      |                | MELEE ATTACK  |                | RANGED ATTACK        |                                  | REPUTATION BONUS |                    |                               |  |
| VITALITY<br>17   |                | FEATS   |                |                      |                                  |                  |                    |                               |  |
| WOUNDS<br>10     |                | Weapon Group: Simple Weapons, Primitive Weapons, Blaster Pistols. |                |                      |                                  |                  |                    |                               |  |
| Spacer           |                |   |                | Point Blank Shot     |                                  |                  |                    |                               |  |
| Barter           |                |   |                | Jury-Rig +2          |                                  |                  |                    |                               |  |
| Rapid Shot       |                |   |                |                      |                                  |                  |                    |                               |  |

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|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>4 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

|                              |                |   |                |                      |                                  |                     |                    |                               |  |
|------------------------------|----------------|---|----------------|----------------------|----------------------------------|---------------------|--------------------|-------------------------------|--|
| CLASS<br>Fringer             |                | SPECIES<br>Adarian  |                | CHARACTER LEVEL<br>3 |                                  | CLASS LEVEL<br>3    |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>26                    | GENDER<br>Male | HEIGHT<br>171cm   | WEIGHT<br>64kg | EYES<br>Green        | HAIR<br>Hairless                 | SKIN<br>Dark Yellow | EXPERIENCE<br>3000 |                               |  |
| STR<br>13                    | DEFENSE<br>14  | INITIATIVE<br>0   | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE<br>(CONSTITUTION)<br>4 |                     |                    |                               |  |
| CON<br>12                    |                |   |                |                      | REFLEX<br>(DEXTERITY)<br>4       |                     |                    |                               |  |
| DEX<br>15                    |                |   |                |                      | WILL<br>(WISDOM)<br>2            |                     |                    |                               |  |
| INT<br>12                    |                |   |                |                      |                                  |                     |                    |                               |  |
| WIS<br>12                    |                |   |                |                      |                                  |                     |                    |                               |  |
| CHA<br>10                    |                |   |                |                      |                                  |                     |                    |                               |  |
| BASE ATTACK                  |                | MELEE ATTACK  |                | RANGED ATTACK        |                                  | REPUTATION BONUS    |                    |                               |  |
| VITALITY<br>20               |                | FEATS   |                |                      |                                  |                     |                    |                               |  |
| WOUNDS<br>12                 |                | Weapon Group: Simple Weapons, Primitive Weapons, Blaster Pistols. |                |                      |                                  |                     |                    |                               |  |
| Long Call                    |                |   |                | Track                |                                  |                     |                    |                               |  |
| Barter                       |                |   |                | Jury-Rig +2          |                                  |                     |                    |                               |  |
| Weapon Focus: Blaster Pistol |                |   |                |                      |                                  |                     |                    |                               |  |

|                             |                 |                   |                |                                      |  |                |  |
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| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>5 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

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|------------------|------------------|---|----------------|------------------------|----------------------------------|------------------|--------------------|-------------------------------|--|
| CLASS<br>Fringer |                  | SPECIES<br>Ewok                                 |                | CHARACTER LEVEL<br>3   |                                  | CLASS LEVEL<br>3 |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>16        | GENDER<br>Female | HEIGHT<br>96cm                                  | WEIGHT<br>42kg | EYES<br>Black          | HAIR<br>Green Tendrils           | SKIN<br>Green    | EXPERIENCE<br>3000 |                               |  |
| STR<br>10        | DEFENSE<br>18    | INITIATIVE<br>3                                 | SPEED<br>6     | FORCE POINTS<br>3      | FORTITUDE<br>(CONSTITUTION)<br>4 |                  |                    |                               |  |
| CON<br>13        |                  |   |                |                        | REFLEX<br>(DEXTERITY)<br>5       |                  |                    |                               |  |
| DEX<br>17        |                  |   |                |                        | WILL<br>(WISDOM)<br>3            |                  |                    |                               |  |
| INT<br>10        |                  |   |                |                        |                                  |                  |                    |                               |  |
| WIS<br>14        |                  |   |                |                        |                                  |                  |                    |                               |  |
| CHA<br>8         |                  |   |                |                        |                                  |                  |                    |                               |  |
| BASE ATTACK      |                  | MELEE ATTACK                                    |                | RANGED ATTACK          |                                  | REPUTATION BONUS |                    |                               |  |
| VITALITY<br>20   |                  | FEATS   |                |                        |                                  |                  |                    |                               |  |
| WOUNDS<br>13     |                  | Weapon Group: Simple Weapons, Primitive Weapons |                |                        |                                  |                  |                    |                               |  |
| Endurance        |                  |   |                | Alertness              |                                  |                  |                    |                               |  |
| Athletic         |                  |   |                | Barter                 |                                  |                  |                    |                               |  |
| Jury-Rig +2      |                  |   |                | Skill Emphasis: Tumble |                                  |                  |                    |                               |  |

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|-----------------------------|-----------------|-------------------|---------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>5 |               | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny  | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |               | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE          | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |               | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE          | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |               | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE          | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |               | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>3kg     | SIZE<br>Small | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

|                  |                |   |                |                      |                               |                  |                    |                               |  |
|------------------|----------------|---|----------------|----------------------|-------------------------------|------------------|--------------------|-------------------------------|--|
| CLASS<br>Fringer |                | SPECIES<br>Sullustan  |                | CHARACTER LEVEL<br>3 |                               | CLASS LEVEL<br>3 |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>18        | GENDER<br>Male | HEIGHT<br>165cm   | WEIGHT<br>58kg | EYES<br>Brown        | HAIR<br>Brown                 | SKIN<br>Brown    | EXPERIENCE<br>3000 |                               |  |
| STR<br>12        | DEFENSE<br>16  | INITIATIVE<br>6   | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE (CONSTITUTION)<br>4 |                  |                    |                               |  |
| CON<br>13        |                |   |                |                      | REFLEX (DEXTERITY)<br>4       |                  |                    |                               |  |
| DEX<br>15        |                |   |                |                      | WILL (WISDOM)<br>3            |                  |                    |                               |  |
| INT<br>10        |                |   |                |                      |                               |                  |                    |                               |  |
| WIS<br>14        |                |   |                |                      |                               |                  |                    |                               |  |
| CHA<br>8         |                |   |                |                      |                               |                  |                    |                               |  |
| BASE ATTACK      |                | MELEE ATTACK  |                | RANGED ATTACK        |                               | REPUTATION BONUS |                    |                               |  |
| VITALITY<br>20   |                | FEATS   |                |                      |                               |                  |                    |                               |  |
| WOUNDS<br>13     |                | Weapon Group: Simple Weapons, Primitive Weapons, Blaster Pistols. |                |                      |                               |                  |                    |                               |  |
| Darkvision       |                |   |                | Improved Initiative  |                               |                  |                    |                               |  |
| Barter           |                |   |                | Jury--Rig +2         |                               |                  |                    |                               |  |
| Point Blank Shot |                |   |                |                      |                               |                  |                    |                               |  |

|                             |                 |                   |                |                                      |  |                |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>4 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

| SKILLS                 |             |                |
|------------------------|-------------|----------------|
| SKILL NAME             | KEY ABILITY | SKILL MODIFIER |
| Climb                  | STR         | 3              |
| Gamble                 | WIS         | 4              |
| Handle Animal          | CHA         | 3              |
| Hide                   | DEX         | 3              |
| Jump                   | STR         | 5              |
| Knowledge (Wilderness) | INT         | 3              |
| Listen                 | WIS         | 7              |
| Pilot                  | DEX         | 4              |
| Ride                   | DEX         | 3              |
| Search                 | INT         | 3              |
| Spot                   | WIS         | 5              |
| Survival               | WIS         | 5              |
| Swim                   | STR         | 2              |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

|                  |                |   |                |                      |                               |                     |                    |                               |  |
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| CLASS<br>Fringer |                | SPECIES<br>Zabrak   |                | CHARACTER LEVEL<br>3 |                               | CLASS LEVEL<br>3    |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>34        | GENDER<br>Male | HEIGHT<br>162cm   | WEIGHT<br>58kg | EYES<br>Green        | HAIR<br>Hairless              | SKIN<br>Dark Yellow | EXPERIENCE<br>3000 |                               |  |
| STR<br>13        | DEFENSE<br>14  | INITIATIVE<br>2   | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE (CONSTITUTION)<br>8 |                     |                    |                               |  |
| CON<br>12        |                |   |                |                      | REFLEX (DEXTERITY)<br>4       |                     |                    |                               |  |
| DEX<br>15        |                |   |                |                      | WILL (WISDOM)<br>5            |                     |                    |                               |  |
| INT<br>10        |                |   |                |                      |                               |                     |                    |                               |  |
| WIS<br>14        |                |   |                |                      |                               |                     |                    |                               |  |
| CHA<br>8         |                |   |                |                      |                               |                     |                    |                               |  |
| BASE ATTACK      |                | MELEE ATTACK  |                | RANGED ATTACK        |                               | REPUTATION BONUS    |                    |                               |  |
| VITALITY<br>20   |                | FEATS   |                |                      |                               |                     |                    |                               |  |
| WOUNDS<br>12     |                | Weapon Group: Simple Weapons, Primitive Weapons, Blaster Pistols. |                |                      |                               |                     |                    |                               |  |
| Great Fortitude  |                |   |                | Track                |                               |                     |                    |                               |  |
| Barter           |                |   |                | Jury--Rig +2         |                               |                     |                    |                               |  |
| Power Attack     |                |   |                |                      |                               |                     |                    |                               |  |

|                             |                 |                   |                |                                      |  |                |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>4 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

| SKILLS     |             |                |
|------------|-------------|----------------|
| SKILL NAME | KEY ABILITY | SKILL MODIFIER |
| Climb      | STR         | 4              |
| Gamble     | WIS         | 5              |
| Hide       | DEX         | 4              |
| Jump       | STR         | 4              |
| Listen     | WIS         | 6              |
| Ride       | DEX         | 3              |
| Search     | INT         | 6              |
| Spot       | WIS         | 6              |
| Survival   | WIS         | 6              |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

|                    |                |   |                |                      |                               |                  |                    |                               |  |
|--------------------|----------------|---|----------------|----------------------|-------------------------------|------------------|--------------------|-------------------------------|--|
| CLASS<br>Scout     |                | SPECIES<br>Nautilan   |                | CHARACTER LEVEL<br>3 |                               | CLASS LEVEL<br>3 |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>17          | GENDER<br>Male | HEIGHT<br>172cm   | WEIGHT<br>64kg | EYES<br>Black        | HAIR<br>Green Tendrils        | SKIN<br>Green    | EXPERIENCE<br>3000 |                               |  |
| STR<br>13          | DEFENSE<br>14  | INITIATIVE<br>2   | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE (CONSTITUTION)<br>3 |                  |                    |                               |  |
| CON<br>12          |                |   |                |                      | REFLEX (DEXTERITY)<br>4       |                  |                    |                               |  |
| DEX<br>15          |                |   |                |                      | WILL (WISDOM)<br>3            |                  |                    |                               |  |
| INT<br>12          |                |   |                |                      |                               |                  |                    |                               |  |
| WIS<br>12          |                |   |                |                      |                               |                  |                    |                               |  |
| CHA<br>8           |                |   |                |                      |                               |                  |                    |                               |  |
| BASE ATTACK        |                | MELEE ATTACK  |                | RANGED ATTACK        |                               | REPUTATION BONUS |                    |                               |  |
| VITALITY<br>20     |                | FEATS   |                |                      |                               |                  |                    |                               |  |
| WOUNDS<br>12       |                | Weapon Group: Simple Weapons, Blaster Pistols, Blaster Rifles |                |                      |                               |                  |                    |                               |  |
| Breathe Underwater |                |   |                | Pheromonal Sensor    |                               |                  |                    |                               |  |
| Low-Light Vision   |                |   |                | Track                |                               |                  |                    |                               |  |
| Endurance          |                |   |                | Trailblazing         |                               |                  |                    |                               |  |
| Heart +1           |                |   |                | Quick Draw           |                               |                  |                    |                               |  |

|                             |                 |                   |                |                                      |  |                |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>4 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

| SKILLS                |             |                |
|-----------------------|-------------|----------------|
| SKILL NAME            | KEY ABILITY | SKILL MODIFIER |
| Astrogate             | INT         | 4              |
| Computer Use          | INT         | 4              |
| Hide                  | DEX         | 4              |
| Jump                  | STR         | 3              |
| Knowledge (Astrology) | INT         | 3              |
| Listen                | WIS         | 3              |
| Move Silently         | DEX         | 5              |
| Pilot                 | DEX         | 5              |
| Search                | INT         | 4              |
| Spot                  | WIS         | 5              |
| Survival              | WIS         | 6              |
| Swim                  | STR         | 8              |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

|                 |                |   |                |                      |                               |                  |                    |                               |  |
|-----------------|----------------|---|----------------|----------------------|-------------------------------|------------------|--------------------|-------------------------------|--|
| CLASS<br>Scout  |                | SPECIES<br>Human  |                | CHARACTER LEVEL<br>3 |                               | CLASS LEVEL<br>3 |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>23       | GENDER<br>Male | HEIGHT<br>176cm   | WEIGHT<br>71kg | EYES<br>Black        | HAIR<br>Green Tendrils        | SKIN<br>Green    | EXPERIENCE<br>3000 |                               |  |
| STR<br>10       | DEFENSE<br>13  | INITIATIVE<br>2   | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE (CONSTITUTION)<br>6 |                  |                    |                               |  |
| CON<br>13       |                |   |                |                      | REFLEX (DEXTERITY)<br>4       |                  |                    |                               |  |
| DEX<br>15       |                |   |                |                      | WILL (WISDOM)<br>3            |                  |                    |                               |  |
| INT<br>14       |                |   |                |                      |                               |                  |                    |                               |  |
| WIS<br>12       |                |   |                |                      |                               |                  |                    |                               |  |
| CHA<br>8        |                |   |                |                      |                               |                  |                    |                               |  |
| BASE ATTACK     |                | MELEE ATTACK  |                | RANGED ATTACK        |                               | REPUTATION BONUS |                    |                               |  |
| VITALITY<br>20  |                | FEATS   |                |                      |                               |                  |                    |                               |  |
| WOUNDS<br>13    |                | Weapon Group: Simple Weapons, Blaster Pistols, Blaster Rifles |                |                      |                               |                  |                    |                               |  |
| Great Fortitude |                |   |                | Rugged               |                               |                  |                    |                               |  |
| Endurance       |                |   |                | Trailblazing         |                               |                  |                    |                               |  |
| Heart +1        |                |   |                | Point Blank Shot     |                               |                  |                    |                               |  |

|                             |                 |                   |                |                                      |  |                |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>4 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

| SKILLS                 |             |                |
|------------------------|-------------|----------------|
| SKILL NAME             | KEY ABILITY | SKILL MODIFIER |
| Climb                  | STR         | 5              |
| Demolition             | INT         | 5              |
| Hide                   | DEX         | 5              |
| Jump                   | STR         | 5              |
| Knowledge (Wilderness) | INT         | 5              |
| Listen                 | WIS         | 5              |
| Move Silently          | DEX         | 5              |
| Repair                 | INT         | 5              |
| Search                 | INT         | 5              |
| Spot                   | WIS         | 5              |
| Survival               | WIS         | 7              |
| Swim                   | STR         | 5              |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

|                |                |                              |                |                      |                               |                  |              |                               |  |
|----------------|----------------|------------------------------|----------------|----------------------|-------------------------------|------------------|--------------|-------------------------------|--|
| CLASS<br>Scout |                | SPECIES<br>Ewok              |                | CHARACTER LEVEL<br>3 |                               | CLASS LEVEL<br>3 |              | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>15      | GENDER<br>Male | HEIGHT<br>102cm              | WEIGHT<br>52kg | EYES<br>Brown        | HAIR<br>White                 | SKIN<br>Brown    | CAMO<br>Camo | EXPERIENCE<br>3000            |  |
| STR<br>10      | DEFENSE<br>17  | INITIATIVE<br>3              | SPEED<br>6     | FORCE POINTS<br>3    | FORTITUDE (CONSTITUTION)<br>4 |                  |              |                               |  |
| CON<br>13      |                |                              |                |                      | REFLEX (DEXTERITY)<br>5       |                  |              |                               |  |
| DEX<br>17      |                |                              |                |                      | WILL (WISDOM)<br>2            |                  |              |                               |  |
| INT<br>14      |                |                              |                |                      |                               |                  |              |                               |  |
| WIS<br>10      |                |                              |                |                      |                               |                  |              |                               |  |
| CHA<br>8       |                |                              |                |                      |                               |                  |              |                               |  |
| BASE ATTACK    |                | MELEE ATTACK                 |                | RANGED ATTACK        |                               | REPUTATION BONUS |              |                               |  |
| VITALITY<br>20 |                | FEATS                        |                |                      |                               |                  |              |                               |  |
| WOUNDS<br>13   |                | Weapon Group: Simple Weapons |                |                      |                               |                  |              |                               |  |
|                |                | Alertness                    |                |                      |                               |                  |              |                               |  |
|                |                | Rugged                       |                |                      |                               |                  |              |                               |  |
|                |                | Track                        |                |                      |                               |                  |              |                               |  |
|                |                | Skill Emphasis: Survival     |                |                      |                               |                  |              |                               |  |
|                |                | Trailblazing                 |                |                      |                               |                  |              |                               |  |
|                |                | Heart +1                     |                |                      |                               |                  |              |                               |  |

|                             |                 |                   |               |                                      |  |                |  |
|-----------------------------|-----------------|-------------------|---------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>2 |               | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny  | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |               | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE          | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |               | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE          | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |               | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE          | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |               | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>3kg     | SIZE<br>Small | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

| SKILLS                 |             |                |
|------------------------|-------------|----------------|
| SKILL NAME             | KEY ABILITY | SKILL MODIFIER |
| Climb                  | STR         | 5              |
| Disguise               | CHA         | 4              |
| Hide                   | DEX         | 10             |
| Jump                   | STR         | 3              |
| Knowledge (Wilderness) | INT         | 5              |
| Listen                 | WIS         | 5              |
| Move Silently          | DEX         | 8              |
| Search                 | INT         | 5              |
| Spot                   | WIS         | 7              |
| Survival               | WIS         | 10             |
| Swim                   | STR         | 2              |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

|                |                  |   |                |                      |                               |                     |                     |                               |  |
|----------------|------------------|---|----------------|----------------------|-------------------------------|---------------------|---------------------|-------------------------------|--|
| CLASS<br>Scout |                  | SPECIES<br>Ithorian   |                | CHARACTER LEVEL<br>3 |                               | CLASS LEVEL<br>3    |                     | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>34      | GENDER<br>Female | HEIGHT<br>192cm   | WEIGHT<br>98kg | EYES<br>Green        | HAIR<br>Hairless              | SKIN<br>Light Green | CAMO<br>Light Green | EXPERIENCE<br>3000            |  |
| STR<br>12      | DEFENSE<br>14    | INITIATIVE<br>1   | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE (CONSTITUTION)<br>3 |                     |                     |                               |  |
| CON<br>13      |                  |   |                |                      | REFLEX (DEXTERITY)<br>3       |                     |                     |                               |  |
| DEX<br>12      |                  |   |                |                      | WILL (WISDOM)<br>4            |                     |                     |                               |  |
| INT<br>15      |                  |   |                |                      |                               |                     |                     |                               |  |
| WIS<br>12      |                  |   |                |                      |                               |                     |                     |                               |  |
| CHA<br>10      |                  |   |                |                      |                               |                     |                     |                               |  |
| BASE ATTACK    |                  | MELEE ATTACK  |                | RANGED ATTACK        |                               | REPUTATION BONUS    |                     |                               |  |
| VITALITY<br>20 |                  | FEATS   |                |                      |                               |                     |                     |                               |  |
| WOUNDS<br>13   |                  | Weapon Group: Simple Weapons, Blaster Pistols, Blaster Rifles |                |                      |                               |                     |                     |                               |  |
|                |                  | Starship Operation: Transport                                 |                |                      |                               |                     |                     |                               |  |
|                |                  | Spacer  |                |                      |                               |                     |                     |                               |  |
|                |                  | Trailblazing  |                |                      |                               |                     |                     |                               |  |
|                |                  | Heart +1  |                |                      |                               |                     |                     |                               |  |
|                |                  | Skill Emphasis: Pilot   |                |                      |                               |                     |                     |                               |  |

|                             |                 |                   |                |                                      |  |                |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>3 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

| SKILLS                 |             |                |
|------------------------|-------------|----------------|
| SKILL NAME             | KEY ABILITY | SKILL MODIFIER |
| Astrogate              | INT         | 9              |
| Climb                  | STR         | 3              |
| Computer Use           | INT         | 5              |
| Knowledge (Astronomy)  | INT         | 7              |
| Knowledge (Wilderness) | INT         | 9              |
| Listen                 | WIS         | 4              |
| Move Silently          | DEX         | 3              |
| Pilot                  | DEX         | 11             |
| Repair                 | INT         | 5              |
| Search                 | INT         | 5              |
| Survival               | WIS         | 6              |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

|                |                  |   |                |                      |                               |                  |               |                               |  |
|----------------|------------------|---|----------------|----------------------|-------------------------------|------------------|---------------|-------------------------------|--|
| CLASS<br>Scout |                  | SPECIES<br>Sullustan  |                | CHARACTER LEVEL<br>3 |                               | CLASS LEVEL<br>3 |               | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>17      | GENDER<br>Female | HEIGHT<br>167cm   | WEIGHT<br>54kg | EYES<br>Dark Green   | HAIR<br>Orange                | SKIN<br>Brown    | CAMO<br>Brown | EXPERIENCE<br>3000            |  |
| STR<br>12      | DEFENSE<br>15    | INITIATIVE<br>2   | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE (CONSTITUTION)<br>3 |                  |               |                               |  |
| CON<br>13      |                  |   |                |                      | REFLEX (DEXTERITY)<br>6       |                  |               |                               |  |
| DEX<br>15      |                  |   |                |                      | WILL (WISDOM)<br>4            |                  |               |                               |  |
| INT<br>10      |                  |   |                |                      |                               |                  |               |                               |  |
| WIS<br>14      |                  |   |                |                      |                               |                  |               |                               |  |
| CHA<br>8       |                  |   |                |                      |                               |                  |               |                               |  |
| BASE ATTACK    |                  | MELEE ATTACK  |                | RANGED ATTACK        |                               | REPUTATION BONUS |               |                               |  |
| VITALITY<br>20 |                  | FEATS   |                |                      |                               |                  |               |                               |  |
| WOUNDS<br>13   |                  | Weapon Group: Simple Weapons, Blaster Pistols, Blaster Rifles |                |                      |                               |                  |               |                               |  |
|                |                  | Darkvision  |                |                      |                               |                  |               |                               |  |
|                |                  | Skill Emphasis: Survival                                      |                |                      |                               |                  |               |                               |  |
|                |                  | Lightning Reflexes  |                |                      |                               |                  |               |                               |  |
|                |                  | Trailblazing  |                |                      |                               |                  |               |                               |  |
|                |                  | Point Blank Shot  |                |                      |                               |                  |               |                               |  |
|                |                  | Heart +1  |                |                      |                               |                  |               |                               |  |

|                             |                 |                   |                |                                      |  |                |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>4 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

| SKILLS        |             |                |
|---------------|-------------|----------------|
| SKILL NAME    | KEY ABILITY | SKILL MODIFIER |
| Climb         | STR         | 5              |
| Hide          | DEX         | 4              |
| Jump          | STR         | 2              |
| Listen        | WIS         | 7              |
| Move Silently | DEX         | 6              |
| Pilot         | DEX         | 4              |
| Search        | INT         | 2              |
| Spot          | WIS         | 7              |
| Survival      | WIS         | 11             |
| Swim          | STR         | 3              |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |

|                |                |   |                 |                      |                               |                  |                  |                               |  |
|----------------|----------------|---|-----------------|----------------------|-------------------------------|------------------|------------------|-------------------------------|--|
| CLASS<br>Scout |                | SPECIES<br>Wookiee  |                 | CHARACTER LEVEL<br>3 |                               | CLASS LEVEL<br>3 |                  | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>33      | GENDER<br>Male | HEIGHT<br>226cm   | WEIGHT<br>141kg | EYES<br>Dark Purple  | HAIR<br>Dark Red              | SKIN<br>Dark Red | CAMO<br>Dark Red | EXPERIENCE<br>3000            |  |
| STR<br>17      | DEFENSE<br>14  | INITIATIVE<br>1   | SPEED<br>10     | FORCE POINTS<br>3    | FORTITUDE (CONSTITUTION)<br>5 |                  |                  |                               |  |
| CON<br>15      |                |   |                 |                      | REFLEX (DEXTERITY)<br>3       |                  |                  |                               |  |
| DEX<br>12      |                |   |                 |                      | WILL (WISDOM)<br>1            |                  |                  |                               |  |
| INT<br>12      |                |   |                 |                      |                               |                  |                  |                               |  |
| WIS<br>8       |                |   |                 |                      |                               |                  |                  |                               |  |
| CHA<br>6       |                |   |                 |                      |                               |                  |                  |                               |  |
| BASE ATTACK    |                | MELEE ATTACK  |                 | RANGED ATTACK        |                               | REPUTATION BONUS |                  |                               |  |
| VITALITY<br>23 |                | FEATS   |                 |                      |                               |                  |                  |                               |  |
| WOUNDS<br>15   |                | Weapon Group: Simple Weapons, Blaster Pistols, Blaster Rifles |                 |                      |                               |                  |                  |                               |  |
|                |                | Rage  |                 |                      |                               |                  |                  |                               |  |
|                |                | Rugged  |                 |                      |                               |                  |                  |                               |  |
|                |                | Endurance   |                 |                      |                               |                  |                  |                               |  |
|                |                | Trailblazing  |                 |                      |                               |                  |                  |                               |  |
|                |                | Power Attack  |                 |                      |                               |                  |                  |                               |  |
|                |                | Heart +1  |                 |                      |                               |                  |                  |                               |  |

|                             |                 |                   |                |                                      |  |                |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|----------------|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>3 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20 |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL       |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1   |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                |  |

| SKILLS                 |             |                |
|------------------------|-------------|----------------|
| SKILL NAME             | KEY ABILITY | SKILL MODIFIER |
| Climb                  | STR         | 7              |
| Hide                   | DEX         | 5              |
| Jump                   | STR         | 5              |
| Knowledge (Wilderness) | INT         | 7              |
| Listen                 | WIS         | 4              |
| Move Silently          | DEX         | 5              |
| Repair                 | INT         | 5              |
| Search                 | INT         | 3              |
| Spot                   | WIS         | 1              |
| Survival               | WIS         | 5              |
| Swim                   | STR         | 5              |

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| GEAR   |  |
| Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit |  |



|                        |                  |                    |                |                      |   |                       |                    |                               |  |
|------------------------|------------------|--------------------|----------------|----------------------|---|-----------------------|--------------------|-------------------------------|--|
| CLASS<br>Jedi Consular |                  | SPECIES<br>Adarian |                | CHARACTER LEVEL<br>3 |   | CLASS LEVEL<br>3      |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>19              | GENDER<br>Female | HEIGHT<br>168cm    | WEIGHT<br>58kg | EYES<br>Blue         | HAIR<br>Hairless  | SKIN<br>Dark Green    | EXPERIENCE<br>3000 |                               |  |
| STR<br>12              | DEFENSE<br>14    | INITIATIVE<br>0    | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE<br>(CONSTITUTION)                               |                       |                    |                               |  |
| CON<br>11              |                  |                    |                |                      | 2   | REFLEX<br>(DEXTERITY) |                    |                               |  |
| DEX<br>10              |                  |                    |                |                      | 5   | WILL<br>(WISDOM)      |                    |                               |  |
| INT<br>12              |                  |                    |                |                      | FEATS   |                       |                    |                               |  |
| WIS<br>14              |                  |                    |                |                      | Weapon Group: Lightsaber, Simple Weapons, Blaster Pistols |                       |                    |                               |  |
| CHA<br>15              |                  |                    |                |                      | Deflect [Defense +1, Attack -4] Control, Alter            |                       |                    |                               |  |
|                        |                  |                    |                |                      | Long Call Mettle  |                       |                    |                               |  |
|                        |                  |                    |                |                      | Focus Compassion  |                       |                    |                               |  |
|                        |                  |                    |                |                      | WOUNDS  |                       |                    |                               |  |

|                             |                   |                |                   |                                      |  |
|-----------------------------|-------------------|----------------|-------------------|--------------------------------------|--|
| WEAPON<br>Blaster, Hold-Out | ATTACK BONUS<br>2 | DAMAGE<br>3d4  | CRITICAL<br>20    |                                      |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg   | TYPE<br>Energy | SIZE<br>Tiny      | SPECIAL PROPERTIES<br>Stun DC10      |  |
| WEAPON<br>Lightsaber        | ATTACK BONUS<br>3 | DAMAGE<br>2d8  | CRITICAL<br>19-20 |                                      |  |
| RANGE<br>-                  | WEIGHT<br>1kg     | TYPE<br>Energy | SIZE<br>Medium    | SPECIAL PROPERTIES                   |  |
| WEAPON                      | ATTACK BONUS      | DAMAGE         | CRITICAL          |                                      |  |
| RANGE                       | WEIGHT            | TYPE           | SIZE              | SPECIAL PROPERTIES                   |  |
| ARMOR<br>Heavy Spacesuit    | TYPE<br>Light     | DEX Lim.<br>+4 | DAM RED<br>1      |                                      |  |
| CHECK P<br>-1               | SPEED<br>10       | WEIGHT<br>4kg  | SIZE<br>Medium    | SPECIAL PROPERTIES<br>+6 Resist Cold |  |
| GEAR                        |                   |                |                   |                                      |  |

Lightsaber, Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit.

|                        |                |                     |                |                      |   |                       |                    |                               |  |
|------------------------|----------------|---------------------|----------------|----------------------|---|-----------------------|--------------------|-------------------------------|--|
| CLASS<br>Jedi Consular |                | SPECIES<br>Nautilan |                | CHARACTER LEVEL<br>3 |   | CLASS LEVEL<br>3      |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>22              | GENDER<br>Male | HEIGHT<br>162cm     | WEIGHT<br>58kg | EYES<br>Green        | HAIR<br>Hairless  | SKIN<br>Dark Yellow   | EXPERIENCE<br>3000 |                               |  |
| STR<br>8               | DEFENSE<br>16  | INITIATIVE<br>1     | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE<br>(CONSTITUTION)                               |                       |                    |                               |  |
| CON<br>12              |                |                     |                |                      | 3   | REFLEX<br>(DEXTERITY) |                    |                               |  |
| DEX<br>12              |                |                     |                |                      | 5   | WILL<br>(WISDOM)      |                    |                               |  |
| INT<br>12              |                |                     |                |                      | FEATS   |                       |                    |                               |  |
| WIS<br>15              |                |                     |                |                      | Weapon Group: Lightsaber, Simple Weapons, Blaster Pistols |                       |                    |                               |  |
| CHA<br>13              |                |                     |                |                      | Deflect [Defense +1, Attack -4] Sense, Control            |                       |                    |                               |  |
|                        |                |                     |                |                      | Breathe Underwater Pheromonal Sensor                      |                       |                    |                               |  |
|                        |                |                     |                |                      | Low-Light Vision Link                                     |                       |                    |                               |  |
|                        |                |                     |                |                      | Attuned Compassion  |                       |                    |                               |  |
|                        |                |                     |                |                      | WOUNDS  |                       |                    |                               |  |

|                             |                   |                |                   |                                      |  |
|-----------------------------|-------------------|----------------|-------------------|--------------------------------------|--|
| WEAPON<br>Blaster, Hold-Out | ATTACK BONUS<br>3 | DAMAGE<br>3d4  | CRITICAL<br>20    |                                      |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg   | TYPE<br>Energy | SIZE<br>Tiny      | SPECIAL PROPERTIES<br>Stun DC10      |  |
| WEAPON<br>Lightsaber        | ATTACK BONUS<br>1 | DAMAGE<br>2d8  | CRITICAL<br>19-20 |                                      |  |
| RANGE<br>-                  | WEIGHT<br>1kg     | TYPE<br>Energy | SIZE<br>Medium    | SPECIAL PROPERTIES                   |  |
| WEAPON                      | ATTACK BONUS      | DAMAGE         | CRITICAL          |                                      |  |
| RANGE                       | WEIGHT            | TYPE           | SIZE              | SPECIAL PROPERTIES                   |  |
| ARMOR<br>Heavy Spacesuit    | TYPE<br>Light     | DEX Lim.<br>+4 | DAM RED<br>1      |                                      |  |
| CHECK P<br>-1               | SPEED<br>10       | WEIGHT<br>4kg  | SIZE<br>Medium    | SPECIAL PROPERTIES<br>+6 Resist Cold |  |
| GEAR                        |                   |                |                   |                                      |  |

Lightsaber, Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit.

|                        |                  |                  |                |                      |   |                       |                    |                               |  |
|------------------------|------------------|------------------|----------------|----------------------|---|-----------------------|--------------------|-------------------------------|--|
| CLASS<br>Jedi Consular |                  | SPECIES<br>Human |                | CHARACTER LEVEL<br>3 |   | CLASS LEVEL<br>3      |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>19              | GENDER<br>Female | HEIGHT<br>172cm  | WEIGHT<br>64kg | EYES<br>Green        | HAIR<br>Black   | SKIN<br>Pale          | EXPERIENCE<br>3000 |                               |  |
| STR<br>8               | DEFENSE<br>15    | INITIATIVE<br>1  | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE<br>(CONSTITUTION)                               |                       |                    |                               |  |
| CON<br>10              |                  |                  |                |                      | 3   | REFLEX<br>(DEXTERITY) |                    |                               |  |
| DEX<br>12              |                  |                  |                |                      | 5   | WILL<br>(WISDOM)      |                    |                               |  |
| INT<br>14              |                  |                  |                |                      | FEATS   |                       |                    |                               |  |
| WIS<br>15              |                  |                  |                |                      | Weapon Group: Lightsaber, Simple Weapons, Blaster Pistols |                       |                    |                               |  |
| CHA<br>13              |                  |                  |                |                      | Deflect [Defense +1, Attack -4] Alter, Control            |                       |                    |                               |  |
|                        |                  |                  |                |                      | Compassion Mind Trick                                     |                       |                    |                               |  |
|                        |                  |                  |                |                      | Burst of Speed Persuasive                                 |                       |                    |                               |  |
|                        |                  |                  |                |                      | WOUNDS  |                       |                    |                               |  |

|                             |                   |                |                   |                                      |  |
|-----------------------------|-------------------|----------------|-------------------|--------------------------------------|--|
| WEAPON<br>Blaster, Hold-Out | ATTACK BONUS<br>3 | DAMAGE<br>3d4  | CRITICAL<br>20    |                                      |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg   | TYPE<br>Energy | SIZE<br>Tiny      | SPECIAL PROPERTIES<br>Stun DC10      |  |
| WEAPON<br>Lightsaber        | ATTACK BONUS<br>1 | DAMAGE<br>2d8  | CRITICAL<br>19-20 |                                      |  |
| RANGE<br>-                  | WEIGHT<br>1kg     | TYPE<br>Energy | SIZE<br>Medium    | SPECIAL PROPERTIES                   |  |
| WEAPON                      | ATTACK BONUS      | DAMAGE         | CRITICAL          |                                      |  |
| RANGE                       | WEIGHT            | TYPE           | SIZE              | SPECIAL PROPERTIES                   |  |
| ARMOR<br>Heavy Spacesuit    | TYPE<br>Light     | DEX Lim.<br>+4 | DAM RED<br>1      |                                      |  |
| CHECK P<br>-1               | SPEED<br>10       | WEIGHT<br>4kg  | SIZE<br>Medium    | SPECIAL PROPERTIES<br>+6 Resist Cold |  |
| GEAR                        |                   |                |                   |                                      |  |

Lightsaber, Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit.

|                        |                |                     |                |                      |   |                       |                    |                               |  |
|------------------------|----------------|---------------------|----------------|----------------------|---|-----------------------|--------------------|-------------------------------|--|
| CLASS<br>Jedi Consular |                | SPECIES<br>Ithorian |                | CHARACTER LEVEL<br>3 |   | CLASS LEVEL<br>3      |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>21              | GENDER<br>Male | HEIGHT<br>186cm     | WEIGHT<br>91kg | EYES<br>Brown        | HAIR<br>Hairless  | SKIN<br>Light Brown   | EXPERIENCE<br>3000 |                               |  |
| STR<br>8               | DEFENSE<br>14  | INITIATIVE<br>0     | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE<br>(CONSTITUTION)                               |                       |                    |                               |  |
| CON<br>10              |                |                     |                |                      | 2   | REFLEX<br>(DEXTERITY) |                    |                               |  |
| DEX<br>10              |                |                     |                |                      | 7   | WILL<br>(WISDOM)      |                    |                               |  |
| INT<br>14              |                |                     |                |                      | FEATS   |                       |                    |                               |  |
| WIS<br>17              |                |                     |                |                      | Weapon Group: Lightsaber, Simple Weapons, Blaster Pistols |                       |                    |                               |  |
| CHA<br>15              |                |                     |                |                      | Deflect [Defense +1, Attack -4] Sense, Alert              |                       |                    |                               |  |
|                        |                |                     |                |                      | Aware Compassion  |                       |                    |                               |  |
|                        |                |                     |                |                      | Force Mind  |                       |                    |                               |  |
|                        |                |                     |                |                      | WOUNDS  |                       |                    |                               |  |

|                             |                   |                |                   |                                      |  |
|-----------------------------|-------------------|----------------|-------------------|--------------------------------------|--|
| WEAPON<br>Blaster, Hold-Out | ATTACK BONUS<br>2 | DAMAGE<br>3d4  | CRITICAL<br>20    |                                      |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg   | TYPE<br>Energy | SIZE<br>Tiny      | SPECIAL PROPERTIES<br>Stun DC10      |  |
| WEAPON<br>Lightsaber        | ATTACK BONUS<br>1 | DAMAGE<br>2d8  | CRITICAL<br>19-20 |                                      |  |
| RANGE<br>-                  | WEIGHT<br>1kg     | TYPE<br>Energy | SIZE<br>Medium    | SPECIAL PROPERTIES                   |  |
| WEAPON                      | ATTACK BONUS      | DAMAGE         | CRITICAL          |                                      |  |
| RANGE                       | WEIGHT            | TYPE           | SIZE              | SPECIAL PROPERTIES                   |  |
| ARMOR<br>Heavy Spacesuit    | TYPE<br>Light     | DEX Lim.<br>+4 | DAM RED<br>1      |                                      |  |
| CHECK P<br>-1               | SPEED<br>10       | WEIGHT<br>4kg  | SIZE<br>Medium    | SPECIAL PROPERTIES<br>+6 Resist Cold |  |
| GEAR                        |                   |                |                   |                                      |  |

Lightsaber, Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit.

|   |                |                         |                |                      |                             |                       |                    |                               |  |
|---|----------------|-------------------------|----------------|----------------------|-----------------------------|-----------------------|--------------------|-------------------------------|--|
| CLASS<br>Jedi Consular                                    |                | SPECIES<br>Mon Calamari |                | CHARACTER LEVEL<br>3 |                             | CLASS LEVEL<br>3      |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>23   | GENDER<br>Male | HEIGHT<br>165cm         | WEIGHT<br>58kg | EYES<br>Brown        | HAIR<br>Brown               | SKIN<br>Brown         | EXPERIENCE<br>3000 |                               |  |
| STR<br>8  | DEFENSE<br>14  | INITIATIVE<br>0         | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE<br>(CONSTITUTION) |                       |                    |                               |  |
| CON<br>10   |                |                         |                |                      | 2                           | REFLEX<br>(DEXTERITY) |                    |                               |  |
| DEX<br>10   |                |                         |                |                      | 5                           | WILL<br>(WISDOM)      |                    |                               |  |
| INT<br>16   | VITALITY<br>17 |                         |                |                      | FEATS                       |                       |                    |                               |  |
| WIS<br>15   | 10             |                         |                |                      | WOUNDS                      |                       |                    |                               |  |
| CHA<br>13   |                |                         |                |                      |                             |                       |                    |                               |  |
| Weapon Group: Lightsaber, Simple Weapons, Blaster Pistols |                |                         |                |                      |                             |                       |                    |                               |  |
| Deflect [Defense +1, Attack +4] Sense, Control            |                |                         |                |                      |                             |                       |                    |                               |  |
| Breathe Underwater Low-Light Vision                       |                |                         |                |                      |                             |                       |                    |                               |  |
| Aware Trustworthy   |                |                         |                |                      |                             |                       |                    |                               |  |
| Force Mind  |                |                         |                |                      |                             |                       |                    |                               |  |

|                             |                 |                   |                |                                      |  |                   |  |  |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|-------------------|--|--|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>2 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20    |  |  |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                   |  |  |  |
| WEAPON<br>Lightsaber        |                 | ATTACK BONUS<br>1 |                | DAMAGE<br>2d8                        |  | CRITICAL<br>19-20 |  |  |  |
| RANGE                       | WEIGHT<br>1kg   | TYPE<br>Energy    | SIZE<br>Medium | SPECIAL PROPERTIES                   |  |                   |  |  |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL          |  |  |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                   |  |  |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1      |  |  |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                   |  |  |  |
| SKILLS                      |                 |                   |                |                                      |  |                   |  |  |  |
| SKILL NAME                  |                 | KEY ABILITY       |                | SKILL MODIFIER                       |  |                   |  |  |  |
| Bluff                       |                 | CHA               |                | 5                                    |  |                   |  |  |  |
| Craft (Light Sabers)        |                 | INT               |                | 9                                    |  |                   |  |  |  |
| Diplomacy                   |                 | CHA               |                | 7                                    |  |                   |  |  |  |
| Gather Information          |                 | CHA               |                | 6                                    |  |                   |  |  |  |
| Intimidate                  |                 | CHA               |                | 5                                    |  |                   |  |  |  |
| Knowledge (Technology)      |                 | INT               |                | 6                                    |  |                   |  |  |  |
| Sense Motive                |                 | WIS               |                | 6                                    |  |                   |  |  |  |
| Enhance Senses              |                 | WIS               |                | 6                                    |  |                   |  |  |  |
| Farseeing                   |                 | WIS               |                | 6                                    |  |                   |  |  |  |
| See Force                   |                 | WIS               |                | 6                                    |  |                   |  |  |  |
| Telepathy                   |                 | WIS               |                | 6                                    |  |                   |  |  |  |
| Battlemind                  |                 | CON               |                | 3                                    |  |                   |  |  |  |
| Force Defense               |                 | CHA               |                | 4                                    |  |                   |  |  |  |
| Heal Self                   |                 | CHA               |                | 4                                    |  |                   |  |  |  |

|   |  |  |  |  |  |  |  |  |  |
|---|--|--|--|--|--|--|--|--|--|
| GEAR  |  |  |  |  |  |  |  |  |  |
| Lightsaber, Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit. |  |  |  |  |  |  |  |  |  |

|   |                  |                    |                |                      |                             |                       |                    |                               |  |
|---|------------------|--------------------|----------------|----------------------|-----------------------------|-----------------------|--------------------|-------------------------------|--|
| CLASS<br>Jedi Consular                                    |                  | SPECIES<br>Twi'LeK |                | CHARACTER LEVEL<br>3 |                             | CLASS LEVEL<br>3      |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>21   | GENDER<br>Female | HEIGHT<br>162cm    | WEIGHT<br>58kg | EYES<br>Green        | HAIR<br>Hairless            | SKIN<br>Dark Yellow   | EXPERIENCE<br>3000 |                               |  |
| STR<br>8  | DEFENSE<br>15    | INITIATIVE<br>1    | SPEED<br>10    | FORCE POINTS<br>3    | FORTITUDE<br>(CONSTITUTION) |                       |                    |                               |  |
| CON<br>10   |                  |                    |                |                      | 3                           | REFLEX<br>(DEXTERITY) |                    |                               |  |
| DEX<br>12   |                  |                    |                |                      | 4                           | WILL<br>(WISDOM)      |                    |                               |  |
| INT<br>13   | VITALITY<br>17   |                    |                |                      | FEATS                       |                       |                    |                               |  |
| WIS<br>13   | 10               |                    |                |                      | WOUNDS                      |                       |                    |                               |  |
| CHA<br>16   |                  |                    |                |                      |                             |                       |                    |                               |  |
| Weapon Group: Lightsaber, Simple Weapons, Blaster Pistols |                  |                    |                |                      |                             |                       |                    |                               |  |
| Deflect [Defense +1, Attack -4] Sense, Alter              |                  |                    |                |                      |                             |                       |                    |                               |  |
| Low-Light Vision Link                                     |                  |                    |                |                      |                             |                       |                    |                               |  |
| Fame Mind Trick   |                  |                    |                |                      |                             |                       |                    |                               |  |

|                             |                 |                   |                |                                      |  |                   |  |  |  |
|-----------------------------|-----------------|-------------------|----------------|--------------------------------------|--|-------------------|--|--|--|
| WEAPON<br>Blaster, Hold-Out |                 | ATTACK BONUS<br>3 |                | DAMAGE<br>3d4                        |  | CRITICAL<br>20    |  |  |  |
| RANGE<br>4m                 | WEIGHT<br>0.5kg | TYPE<br>Energy    | SIZE<br>Tiny   | SPECIAL PROPERTIES<br>Stun DC10      |  |                   |  |  |  |
| WEAPON<br>Lightsaber        |                 | ATTACK BONUS<br>1 |                | DAMAGE<br>2d8                        |  | CRITICAL<br>19-20 |  |  |  |
| RANGE                       | WEIGHT<br>1kg   | TYPE<br>Energy    | SIZE<br>Medium | SPECIAL PROPERTIES                   |  |                   |  |  |  |
| WEAPON                      |                 | ATTACK BONUS      |                | DAMAGE                               |  | CRITICAL          |  |  |  |
| RANGE                       | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES                   |  |                   |  |  |  |
| ARMOR<br>Heavy Spacesuit    |                 | TYPE<br>Light     |                | DEX Lim.<br>+4                       |  | DAM RED<br>1      |  |  |  |
| CHECK P<br>-1               | SPEED<br>10     | WEIGHT<br>4kg     | SIZE<br>Medium | SPECIAL PROPERTIES<br>+6 Resist Cold |  |                   |  |  |  |
| SKILLS                      |                 |                   |                |                                      |  |                   |  |  |  |
| SKILL NAME                  |                 | KEY ABILITY       |                | SKILL MODIFIER                       |  |                   |  |  |  |
| Bluff                       |                 | CHA               |                | 5                                    |  |                   |  |  |  |
| Diplomacy                   |                 | CHA               |                | 6                                    |  |                   |  |  |  |
| Gather Information          |                 | CHA               |                | 6                                    |  |                   |  |  |  |
| Intimidate                  |                 | CHA               |                | 4                                    |  |                   |  |  |  |
| Knowledge (Jedi Lore)       |                 | INT               |                | 5                                    |  |                   |  |  |  |
| Sense Motive                |                 | WIS               |                | 4                                    |  |                   |  |  |  |
| Enhance Senses              |                 | WIS               |                | 5                                    |  |                   |  |  |  |
| Farseeing                   |                 | WIS               |                | 7                                    |  |                   |  |  |  |
| Telepathy                   |                 | WIS               |                | 7                                    |  |                   |  |  |  |
| Affect Mind                 |                 | CHA               |                | 8                                    |  |                   |  |  |  |
| Force Strike                |                 | CHA               |                | 4                                    |  |                   |  |  |  |
| Heal Another                |                 | WIS               |                | 2                                    |  |                   |  |  |  |
| Illusion                    |                 | CHA               |                | 7                                    |  |                   |  |  |  |

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|---|--|--|--|--|--|--|--|--|--|
| GEAR  |  |  |  |  |  |  |  |  |  |
| Lightsaber, Hold-Out Blaster, 3 Energy Cells (6 charges each), Heavy Spacesuit. |  |  |  |  |  |  |  |  |  |

|   |                  |                       |                |                      |                             |                       |                    |                               |  |
|---|------------------|-----------------------|----------------|----------------------|-----------------------------|-----------------------|--------------------|-------------------------------|--|
| CLASS<br>Scout  |                  | SPECIES<br>Baktoid B2 |                | CHARACTER LEVEL<br>3 |                             | CLASS LEVEL<br>2      |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>2  | GENDER<br>Unisex | HEIGHT<br>135cm       | WEIGHT<br>84kg | EYES<br>Red          | HAIR<br>None                | SKIN<br>Black         | EXPERIENCE<br>3000 |                               |  |
| STR<br>13   | DEFENSE<br>15    | INITIATIVE<br>3       | SPEED<br>10    | FORCE POINTS<br>0    | FORTITUDE<br>(CONSTITUTION) |                       |                    |                               |  |
| CON<br>16   |                  |                       |                |                      | 5                           | REFLEX<br>(DEXTERITY) |                    |                               |  |
| DEX<br>17   |                  |                       |                |                      | 3                           | WILL<br>(WISDOM)      |                    |                               |  |
| INT<br>6  | VITALITY<br>23   |                       |                |                      | FEATS                       |                       |                    |                               |  |
| WIS<br>12   | 19               |                       |                |                      | WOUNDS                      |                       |                    |                               |  |
| CHA<br>8  |                  |                       |                |                      |                             |                       |                    |                               |  |
| Weapon Group: Blaster Pistols, Blaster Rifles, Heavy Weapons, Simple Weapons, Vibro Weapons |                  |                       |                |                      |                             |                       |                    |                               |  |
| Weapon Focus: Blaster Rifles  |                  |                       |                |                      |                             |                       |                    |                               |  |
| Ambidexterity Armor Proficiency: Light  |                  |                       |                |                      |                             |                       |                    |                               |  |
| Great Fortitude Toughness   |                  |                       |                |                      |                             |                       |                    |                               |  |
| Trailblazing  |                  |                       |                |                      |                             |                       |                    |                               |  |

|                         |                 |                   |                |                                 |  |                   |  |  |  |
|-------------------------|-----------------|-------------------|----------------|---------------------------------|--|-------------------|--|--|--|
| WEAPON<br>Blaster Rifle |                 | ATTACK BONUS<br>6 |                | DAMAGE<br>3d8                   |  | CRITICAL<br>19-20 |  |  |  |
| RANGE<br>30m            | WEIGHT<br>4.5kg | TYPE<br>Energy    | SIZE<br>Medium | SPECIAL PROPERTIES<br>Stun DC18 |  |                   |  |  |  |
| WEAPON<br>Hand          |                 | ATTACK BONUS<br>4 |                | DAMAGE<br>1d4+1                 |  | CRITICAL          |  |  |  |
| RANGE                   | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES              |  |                   |  |  |  |
| WEAPON                  |                 | ATTACK BONUS      |                | DAMAGE                          |  | CRITICAL          |  |  |  |
| RANGE                   | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES              |  |                   |  |  |  |
| ARMOR<br>Light Armor    |                 | TYPE<br>Light     |                | DEX Lim.<br>3                   |  | DAM RED           |  |  |  |
| CHECK P                 | SPEED           | WEIGHT            | SIZE           | SPECIAL PROPERTIES              |  |                   |  |  |  |
| SKILLS                  |                 |                   |                |                                 |  |                   |  |  |  |
| SKILL NAME              |                 | KEY ABILITY       |                | SKILL MODIFIER                  |  |                   |  |  |  |
| Intimidate              |                 | CHA               |                | 3                               |  |                   |  |  |  |
| Jump                    |                 | STR               |                | 3                               |  |                   |  |  |  |
| Listen                  |                 | WIS               |                | 3                               |  |                   |  |  |  |
| Spot                    |                 | WIS               |                | 5                               |  |                   |  |  |  |
| Survival                |                 | WIS               |                | 5                               |  |                   |  |  |  |

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|---|--|--|--|--|--|--|--|--|--|
| GEAR  |  |  |  |  |  |  |  |  |  |
| Blaster Rifle, Light Armor, Vocabulator, Remote Processor (5,000-km Range, with Local Backup Processor) |  |  |  |  |  |  |  |  |  |

|   |                  |                       |                |                      |                             |                       |                    |                               |  |
|---|------------------|-----------------------|----------------|----------------------|-----------------------------|-----------------------|--------------------|-------------------------------|--|
| CLASS<br>Fringer  |                  | SPECIES<br>Baktoid D2 |                | CHARACTER LEVEL<br>3 |                             | CLASS LEVEL<br>2      |                    | STAR WARS<br>WE'RE SO SCREWED |  |
| AGE<br>3  | GENDER<br>Unisex | HEIGHT<br>135cm       | WEIGHT<br>88kg | EYES<br>Blue         | HAIR<br>None                | SKIN<br>Dark Brown    | EXPERIENCE<br>3000 |                               |  |
| STR<br>13   | DEFENSE<br>14    | INITIATIVE<br>3       | SPEED<br>10    | FORCE POINTS<br>0    | FORTITUDE<br>(CONSTITUTION) |                       |                    |                               |  |
| CON<br>17   |                  |                       |                |                      | 5                           | REFLEX<br>(DEXTERITY) |                    |                               |  |
| DEX<br>16   |                  |                       |                |                      | 0                           | WILL<br>(WISDOM)      |                    |                               |  |
| INT<br>8  | VITALITY<br>23   |                       |                |                      | FEATS                       |                       |                    |                               |  |
| WIS<br>10   | 17               |                       |                |                      | WOUNDS                      |                       |                    |                               |  |
| CHA<br>8  |                  |                       |                |                      |                             |                       |                    |                               |  |
| Weapon Group: Blaster Pistols, Blaster Rifles, Heavy Weapons, Simple Weapons, Vibro Weapons |                  |                       |                |                      |                             |                       |                    |                               |  |
| Weapon Focus: Blaster Rifles  |                  |                       |                |                      |                             |                       |                    |                               |  |
| Ambidexterity Armor Proficiency: Light  |                  |                       |                |                      |                             |                       |                    |                               |  |
| Alertness Mechanically Inclined   |                  |                       |                |                      |                             |                       |                    |                               |  |
| Point Blank Shot Barter   |                  |                       |                |                      |                             |                       |                    |                               |  |

|                         |                 |                   |                |                                 |  |                   |  |  |  |
|-------------------------|-----------------|-------------------|----------------|---------------------------------|--|-------------------|--|--|--|
| WEAPON<br>Blaster Rifle |                 | ATTACK BONUS<br>6 |                | DAMAGE<br>3d8                   |  | CRITICAL<br>19-20 |  |  |  |
| RANGE<br>30m            | WEIGHT<br>4.5kg | TYPE<br>Energy    | SIZE<br>Medium | SPECIAL PROPERTIES<br>Stun DC18 |  |                   |  |  |  |
| WEAPON<br>Hand          |                 | ATTACK BONUS<br>3 |                | DAMAGE<br>1d4                   |  | CRITICAL          |  |  |  |
| RANGE                   | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES              |  |                   |  |  |  |
| WEAPON                  |                 | ATTACK BONUS      |                | DAMAGE                          |  | CRITICAL          |  |  |  |
| RANGE                   | WEIGHT          | TYPE              | SIZE           | SPECIAL PROPERTIES              |  |                   |  |  |  |
| ARMOR<br>Light Armor    |                 | TYPE<br>Light     |                | DEX Lim.<br>3                   |  | DAM RED           |  |  |  |
| CHECK P                 | SPEED           | WEIGHT            | SIZE           | SPECIAL PROPERTIES              |  |                   |  |  |  |
| SKILLS                  |                 |                   |                |                                 |  |                   |  |  |  |
| SKILL NAME              |                 | KEY ABILITY       |                | SKILL MODIFIER                  |  |                   |  |  |  |
| Computer Use            |                 | INT               |                | 4                               |  |                   |  |  |  |
| Intimidate              |                 | CHA               |                | 2                               |  |                   |  |  |  |
| Jump                    |                 | STR               |                | 4                               |  |                   |  |  |  |
| Listen                  |                 | WIS               |                | 4                               |  |                   |  |  |  |
| Repair                  |                 | INT               |                | 4                               |  |                   |  |  |  |
| Spot                    |                 | WIS               |                | 5                               |  |                   |  |  |  |

|   |  |  |  |  |  |  |  |  |  |
|---|--|--|--|--|--|--|--|--|--|
| GEAR  |  |  |  |  |  |  |  |  |  |
| Blaster Rifle, Light Armor, Vocabulator, Remote Processor (5,000-km Range, with Local Backup Processor) |  |  |  |  |  |  |  |  |  |