

Dark Ages WEREWOLF

Name: Snorre Den Flinke

Player:

Chronicle: A furore...

Breed: Homid

Auspice: Galliard

Tribe: Fenrir

Pack Name:

Pack Totem: Fenris

Concept:

ATTRIBUTES

Physical
Strength _____ ●●●●●
Dexterity _____ ●●●●●
Stamina _____ ●●●●●

Social
Charisma _____ ●●●●●
Manipulation _____ ●●●●●
Appearance _____ ●●●●●

Mental
Perception _____ ●●●●●
Intelligence _____ ●●●●●
Wits _____ ●●●●●

ABILITIES

Talents
Alertness _____ ●●●●●
Athletics _____ ●●●●●
Brawl _____ ●●●●●
Dodge _____ ●●●●●
Empathy _____ ●●●●●
Expression _____ ●●●●●
Intimidation _____ ●●●●●
Leadership _____ ●●●●●
Primal Urge _____ ●●●●●
Subterfuge _____ ●●●●●

Skills
Animal Ken _____ ●●●●●
Archery _____ ●●●●●
Crafts _____ ●●●●●
Etiquette _____ ●●●●●
Leadership _____ ●●●●●
Melee _____ ●●●●●
Performance _____ ●●●●●
Ride _____ ●●●●●
Stealth _____ ●●●●●
Survival _____ ●●●●●

Knowledges
Academics _____ ●●●●●
Enigmas _____ ●●●●●
Hearth Wisdom _____ ●●●●●
Investigation _____ ●●●●●
Law _____ ●●●●●
Linguistics _____ ●●●●●
Medicine _____ ●●●●●
Occult _____ ●●●●●
Politics _____ ●●●●●
Rituals _____ ●●●●●

ADVANTAGES

Backgrounds
Totem _____ ●●●●●
Fetish (klaive) _____ ●●●●●
Resources _____ ●●●●●
_____ ●●●●●
_____ ●●●●●

Gifts
Master of fire _____
Calm the savage beast _____
Call of the Wyld _____
Beast Speech _____
Song of Rage _____

Gifts
Resist Pain _____

Blessings
Compulsion _____

Curses

Rage
●●●●●●●●●●

□□□□□□□□□□

Gnosis

●●●●●●●●●●

□□□□□□□□□□

Willpower

●●●●●●●●●●

□□□□□□□□□□

Health

Bruised ☐

Hurt -1 ☐

Injured -1 ☐

Wounded -2 ☐

Mauled -2 ☐

Crippled -5 ☐

Incapacitated ☐

Experience