

VIKTIGT! SKRIV INTE UT DETTA DOKUMENT!

Detta är nämligen egentligen inte alls text, utan bilder på de fyra karaktärerna i scenariot, även om skenet kanske bedrar. För att komma åt bilderna gör man som följer:

- Gå till <http://www.ugo.com/channels/freestyle/heroMachine/heromachine.asp>
- Välj "Load" från menyn i nedre vänstra hörnet.
- Klistra in följande textblock (ett i taget, så klart), och tryck på "OK"-knappen.
- Voila! En styck hjältebild. Nu är det bara att välja "Print" från menyn för att få sig en fin papperskopia. Rekommenderas inte via modem, dock - har ni inte tillgång till annat, säg till så ordnas kopior på annat sätt. Ni får givetvis ordna färgutskrift om ni vill, men svartvitt funkar bra det med...

Super-HeroBrickMale*Devil

Dog*Skin:8,0,0,0,50,80,100,0,30,0,50,80,100;Eyes:9,0,0,0,77,99,100,75,0,0,0,0,100;Nose:12,75,0,0,0,0,100,75,0,0,0,0,100;Mouth:7,0,50,0,0,0,100,0,50,0,0,0,100;Eyebrows:4,0,30,0,50,80,100,75,0,0,0,0,100;Undershirt:1,75,0,0,0,0,100,75,0,0,0,0,100;Hair:17,0,30,0,50,80,100,0,0,0,50,80,100;Mask:1,75,0,0,0,0,100,75,0,0,0,0,100;Back:1,75,0,0,0,0,100,75,0,0,0,0,100;Insignia:1,75,0,0,0,0,100,75,0,0,0,0,100;Leggings:1,75,0,0,0,0,100,75,0,0,0,0,100;Belt:7,0,100,0,0,0,100,0,20,0,0,0,100;Overshirt:19,0,35,0,10,25,100,75,0,0,0,0,100;Beard:9,0,30,0,50,80,100,75,0,0,0,0,100;Helmet:1,75,0,0,0,0,100,75,0,0,0,0,100;Pants:9,0,10,70,90,0,100,0,40,70,90,0,100;Foot-left:20,0,20,0,0,0,100,0,100,0,0,0,100;Foot-right:20,0,50,0,0,0,100,0,100,0,0,0,100;Weapon-lft:53,0,50,0,0,0,100,0,20,0,0,0,100;Weapon-rt:1,75,0,0,0,0,100,75,0,0,0,0,100;Glove-lft:17,0,100,0,0,0,100,0,20,0,0,0,100;Glove-rt:7,0,100,0,0,0,100,0,20,0,0,0,100;Coat:1,75,0,0,0,0,100,75,0,0,0,0,100;Background:4,0,50,0,0,0,100,0,100,0,0,0,100;#

Super-

HeroBlasterFemale*Sunscreens*Skin:1,50,0,13,25,30,100,75,0,0,0,0,100;Eyes:6,0,0,0,0,75,100,0,100,0,0,0,100;Eyebrows:4,0,100,0,0,0,100,75,0,0,0,0,100;Nose:4,75,0,0,0,0,100,75,0,0,0,0,100;Mouth:6,0,0,0,77,99,100,0,0,0,77,99,100;Mask:14,0,0,0,0,75,100,75,0,0,0,0,100;Hair:6,0,100,0,0,0,100,75,0,0,0,0,100;Helmet:1,75,0,0,0,0,100,75,0,0,0,0,100;Undershirt:2,0,0,0,0,75,100,0,100,0,0,0,100;Overshirt:15,0,100,0,0,0,100,0,100,0,0,0,100;Insignia:22,0,0,0,0,75,100,0,100,0,0,0,100;Leggings:22,0,0,0,0,75,100,0,100,0,0,0,100;Belt:1,75,0,0,0,0,100,75,0,0,0,0,100;Pants:1,75,0,0,0,0,100,75,0,0,0,0,100;Gloves:2,0,100,0,0,0,100,0,100,0,0,0,100;Coat:3,0,0,0,0,75,100,75,0,0,0,0,100;Footwear:4,0,0,0,0,75,100,0,0,0,0,75,100;Weapon-lft:24,0,100,0,0,0,100,75,0,0,0,0,100;Weapon-rt:20,0,0,0,0,75,100,0,40,0,0,100,100;Back:5,0,0,0,0,75,100,75,0,0,0,0,100;#

Super-HeroM-

ArtistFemale*Hummingbird*Skin:1,50,0,13,25,30,100,75,0,0,0,0,100;Face:2,75,0,0,0,0,100,75,0,0,0,0,100;Hair:16,0,0,0,50,80,100,75,0,0,0,0,100;Mask:2,0,0,0,77,99,100,75,0,0,0,0,100;Helmet:1,75,0,0,0,0,100,75,0,0,0,0,100;Undershirt:10,0,30,60,0,90,100,0,30,60,0,90,100;Overshirt:5,0,0,0,0,75,100,75,0,0,0,0,100;Insignia:1,0,0,0,0,75,0,75,0,0,0,0,100;Leggings:5,0,30,60,0,90,100,75,0,0,0,0,100;Overleggings:3,0,0,0,0,75,100,75,0,0,0,0,100;Footwear:14,0,0,0,77,99,100,0,10,70,90,0,100;Gloves:3,0,50,0,80,80,100,75,0,0,0,0,100;Belt:3,0,40,30,72,0,100,0,0,30,72,0,100;Pants:1,75,0,0,0,0,100,75,0,0,0,0,100;Coat:10,0,0,30,72,0,100,75,0,0,0,0,100;Weapon:1,75,0,0,0,0,100,75,0,0,0,0,100;Shield:1,75,0,0,0,0,100,75,0,0,0,0,100;Back:4,0,0,30,72,0,100,75,0,0,0,0,100;#

Super-

HeroBlasterMale*Wraith*Skin:1,75,0,0,0,0,100,0,20,0,0,0,100;Eyebrows:1,0,20,0,0,0,100,0,20,0,0,0,100;Eyes:9,0,0,0,77,99,100,0,0,0,77,99,100;Nose:3,75,0,0,0,0,100,75,0,0,0,0,100;Mouth:3,0,20,0,0,0,100,0,20,0,0,0,100;Beard:1,75,0,0,0,0,100,75,0,0,0,0,100;Hair:1,75,0,0,0,0,100,75,0,0,0,0,100;Mask:5,0,20,0,0,0,100,75,0,0,0,0,100;Helmet:12,75,0,0,0,0,100,75,0,0,0,0,100;Undershirt:2,75,0,0,0,0,100,0,20,0,0,0,100;Overshirt:8,0,20,0,0,0,100,0,20,0,0,0,100;Gloves:3,0,20,0,0,0,100,0,20,0,0,0,100;Insignia:1,75,0,0,0,0,100,75,0,0,0,0,100;Belt:10,0,20,0,0,0,100,0,50,0,0,0,100;Leggings:2,75,0,0,0,0,100,0,20,0,0,0,100;Overleggings:2,0,20,0,0,0,100,0,20,0,0,0,100;Pants:13,0,20,0,0,0,100,0,20,0,0,0,100;Footwear:7,0,20,0,0,0,100,0,20,0,0,0,100;Coat:15,75,0,0,0,0,100,75,0,0,0,0,100;Weapon-rt:18,0,20,0,0,0,0,75,0,0,0,0,100;Weapon-lft:1,75,0,0,0,0,100,75,0,0,0,0,100;Back:10,0,20,0,0,0,100,0,20,0,0,0,100;#

Super-

HeroBlasterFemale*Tinkerbelle*Skin:1,50,0,13,25,30,100,75,0,0,0,0,100;Eyes:6,0,30,60,0,90,100,75,0,0,0,0,100;Eyebrows:4,0,35,0,10,25,100,75,0,0,0,0,100;Nose:4,75,0,0,0,0,100,75,0,0,0,0,100;Mouth:6,0,0,0,77,99,100,0,0,0,77,99,100;Mask:12,0,50,0,0,0,100,0,0,0,77,99,100;Hair:10,0,0,0,0,75,100,75,0,0,0,0,100;Helmet:16,0,50,0,0,0,100,0,50,0,0,0,100;Undershirt:22,0,50,0,0,0,0,75,0,0,0,0,100;Overshirt:1,75,0,0,0,0,100,75,0,0,0,0,100;Insignia:1,0,0,30,72,0,100,0,0,0,30,72,0,100;Leggings:16,0,50,0,0,0,100,0,20,30,50,87,100;Belt:11,0,50,0,0,0,100,0,0,0,0,75,100;Pants:5,0,20,0,0,0,100,0,50,0,0,0,100;Gloves:18,0,50,0,0,0,100,0,0,0,0,75,100;Coat:11,0,50,0,0,0,100,0,0,0,0,75,100;Footwear:24,0,50,0,0,0,100,0,0,0,0,75,100;Weapon-lft:1,75,0,0,0,0,100,0,0,0,0,75,100;Weapon-rt:8,0,50,0,0,0,100,0,20,0,0,0,100;Back:1,0,10,70,90,0,100,0,0,30,72,0,100;#

FantasyHumanoidMale*The Flying

Scotsman*Skin:3,10,0,13,25,30,100,50,0,13,25,30,100;Eyebrows:5,0,0,0,50,80,100,75,0,0,0,0,100;Eyes:2,0,10,70,90,0,0,100,75,0,0,0,0,100;Nose:2,75,0,0,0,0,100,75,0,0,0,0,100;Mouth:5,10,0,13,25,30,100,10,0,13,25,30,100;Mask:1,75,0,0,0,0,100,75,0,0,0,0,100;Beard:5,0,0,0,50,80,100,75,0,0,0,0,100;Hair:5,0,0,0,50,80,100,75,0,0,0,0,100;Headgear:1,75,0,0,0,0,100,75,0,0,0,0,100;Undershirt:6,0,40,70,90,0,100,0,10,70,90,0,100;Overshirt:14,75,0,0,0,0,100,75,0,0,0,0,100;Gloves-lft:1,75,0,0,0,0,100,75,0,0,0,0,100;Gloves-rt:13,0,40,0,0,100,100,75,0,0,0,0,100;Coat:1,75,0,0,0,0,100,75,0,0,0,0,100;Belt:17,0,50,0,0,0,100,0,20,0,0,0,100;Leggings:1,75,0,0,0,0,100,75,0,0,0,0,100;Foot-lft:1,75,0,0,0,0,100,75,0,0,0,0,100;Foot-rt:1,75,0,0,0,0,100,75,0,0,0,0,100;Pants:10,0,20,30,50,87,100,0,30,0,50,80,100;Weapon-lft:14,0,0,0,77,99,100,0,0,0,0,50,80,100;Weapon-rt:2,0,20,0,0,0,100,0,50,0,0,0,100;Back:23,0,20,30,50,87,100,0,30,0,50,80,100;Background:1,75,0,0,0,0,100,75,0,0,0,0,100;Companion:1,75,0,0,0,0,100,75,0,0,0,0,100;#