


AMMO 1	NAME					
	"ManMountain" Greg Lane					
	MENTAL			CORPOREAL		
	d8/d6*	Cognition	4	d8/d10*	Deftness	2
	Artillery			Bow		
	Arts			Filchin'		3
	Scrutinize		4	Gunplay		
	Search (1)		3	Lockpickin'		3
AMMO 2	Trackin'		4	Shootin': Rifle, Shotgun		4
				Sleight o'Hand		
				Speed Load		2
	d8/d6*	Knowledge	1	Throwin': Unbalanced		3
	Academia:	Occult	2			
	Area Knowledge:		3			
	Many (2)					
	Demolition		3	d10/d12*	Nimbleness	2
	Disguise			Climbin' (1)		4
	Language: Indian Sign		2	Dodge		
	English, French (2)		2	Drivin':		
	Medicine:			Fightin': Brawlin', Axe		6
	Professional:			Horse Ridin'		4
AMMO 3	Science:			Sneak (1)		2
	Trade: Prospectin'		3	Swimmin'		2
				Teamster		3
	d8/d6*	Mien	2	d12/+2*	Strength	4
	Animal Handlin'		3			
	Leadership		2	d8/d10*	Quickness	3
	Overawe		5	Quick Draw: Axe		3
	Performin': Banjo		2			
	Persuasion		3	d12/+2*	Vigor	4
	Tale Tellin'		2			
				*= When Berserking		
				GRIT:	4	
	d10/d8*	Smarts	2	PACE:	8	
	Bluff		5	SIZE:	8	
	Gamblin'		4	SHOOTIN' IRONS &		
	Ridicule		3	Weapon	Defense	Damage
	Scroungin'		3	Fist	-	STR
	Survival: Plains, mountain		4	Axe	+1	STR+2d8
	Streetwise		4	Torch		STR+1d4
	Tinkerin'		2			

OCCUPATION	
NPC	
EDGES & HINDRANCES	
Brawny Big'un	
Tough as Nails 5	
The Stare	
Sand 3	
Two-Fisted	
Greedy	
Bloodthirsty	
Loco (Sociopath)	
Hellish Pact:	
Stitchin' 2	
Berserker 2	
WOUNDS	
	Head
	Right
	Arm
	Left
	Arm
	Guts
	Right
	Leg
	Left
	Leg
SUCH	
(Target risk catching on fire)	

				Weapon	Shots	ROF
				Henry Repeating Rifle		
	d10/d8*	Spirit	3		16	1
	Faith:					
	Guts		5			
	WIND (VIGOR 'N' SPIRIT)					
	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 :					

Damage	Range
4d8	20
29 30 31 32 33 34	

