

GM: Printing this game

"They call me the king of the spreadsheets. Got 'em all printed out on my bedsheets." – Weird Al Yankovic

So, how do you actually print and prep this game to be run?
Instructions follow.

- If you're reading the print edition of this game, you'll probably find it easier to download the electronic version for printing purposes rather than photocopying this book. Go to our web site (www.aegames.org) and search for "The Trial" under "Downloads".
- First, print out several copies of each of the posters (in the "posters" folder). You can do this using a color printer, or if you really want them to look cool, get your local print shop to do it. (Kinko's will charge about \$5 per set on glossy card stock.)
- Print out `packetlabels.pdf` onto standard mailing label paper (Staples and Avery both make these; it's Avery part number 5260).
- Using the labels you printed, make a game envelope for each player. We like to use 9x13 manilla envelopes for this. Simply stick the label onto the upper right corner of each envelope.
- Print each of the PDF files under the "characters" folder, and staple them. Stuff each of them into the appropriate envelope.
- Take a deck of standard poker playing cards, and remove all the jokers and face cards. Distribute the rest of the cards into the envelopes as follows:
 - Bingo: 6, 4, 3
 - Judge Judy Lamb: 3, 2, 1
 - Minnie Moskovitz: 2, 1, 1
 - Beverly Dahl: 5, 4, 1
 - Itsy: 10, 9, 7
 - Foo-Foo: 8, 8, 7
 - Freddy: 6, 5, 3
 - Slade Wilson: 10, 10, 8
 - Gabriel Macy: 6, 5, 4
 - Brian Thompson: 8, 7, 6
 - Eeyore: 5, 3, 2
 - Wilbur: 9, 4, 2
- Print out "envelopes.pdf" onto standard US letter envelopes. You will need 4 of each envelope.

- Print out "cards.pdf" onto 3x5 index cards as follows:
 - Tape "Appearance" and "Chains" back-to-back, as if they are printed on opposite sides of the same card. Place it in Brian Thompson's envelope.
 - Place "Handcuffs" and "Key" into Slade Wilson's envelope.
 - Print out 2 of each "Effects" card that starts with "You begin to hallucinate." Put each into one of the envelopes that says "Item: Vial."
 - Print out 4 of the "Effects" card that starts with "If you are Eeyore, see a GM." Put each into one of the envelopes that says "Item: Pill."
 - Hang onto the "Withdrawal" card. You'll need it during the game.
- Distribute Monopoly money through the envelopes as follows:
 - Itsy gets one \$100 bill.
 - Foo-Foo gets three \$20 bills and four \$5 bills.
 - Freddy gets one \$100 bill.
 - Gabriel gets one \$100 bill.
 - Eeyore gets one \$20 bill.
- Print out namebadges.pdf onto shipping label paper (Avery part number 5264). If you like, you can cut these into individual name badges and put them into the appropriate envelopes; we usually don't bother and just hand people their name badge with their envelope at runtime.