

The Awful Truth

Character Information Sheet

Character Name: Meerie

Classification: Foundling

Summary: You are a young woman who snuck into the Garden one day to skip school, and found yourself in a fantastic place where you are treated as an equal and accepted. You found that you could change your appearance and make yourself look fantastical, you are intrigued by the creatures you found within the garden and the people you have met there.

Details: You live in a house not far from the old orphanage on the corner of Jarvis street. As a little kid you were always told that the orphanage was haunted and that the Goblins would come and get you, making you fear the place. Your mom always said it was a dangerous run down building and you should stay away because there may be vagrants living there. You would frequently peer into the garden on your way home from elementary school and be amazed at the rosebushes and the wild look the untended garden had taken on. You imagined kids playing games and enjoying the garden when it was groomed.

On the last day of 5th grade, you were staring into the garden as you walked by and were amazed to see a beautiful woman in the garden with a cat. You called out to her, mainly because she was so very beautiful. She had an inner light and appeared to have nearly invisible flames that appeared around her. You were convinced she was an angel. You ran home to tell your mother but she didn't believe you.

You stopped walking past the garden when you started middle school, and it had become a mundane spot in a world full of mundane spots. You started cutting classes and things got worse at home. Worse yet your Mom was working the night shift and your step dad the day, so you couldn't stay home to cut class anymore. You decided at one point that the old building was as good a place as any to hide for the day, and you were sitting there in a sheltered nook listening to your walkman when you felt the world slip away and things changed.

You awoke to find the world had been replaced by a world full of faeries and strange creatures, which all looked upon you as you awoke in the corner of a well groomed Garden. You were greeted as a Lostling, and taken to the Rose Queen.

The Rose Queen was beautiful and stately, but more amazingly, her Major Domo Blaze was the woman you had seen before in the garden. You asked if they were angels, and the Queen had Blaze take you aside and explain a little about the Faerie realm and where you were. Blaze recognized you from the garden and gave you a small mark upon your arm which glowed brilliantly but rapidly faded. She informed you that you now could come visit and stay longer, but that she had to take you back before you were lost completely.

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Since then you have gotten to know many of the beings in the Garden and you have come to care for them as though they were your family. They treat you well and you are always sad when you have to leave.

It has been two years since then, and while you don't cut class as much anymore, you try to visit every day.

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Recent Events

The Rose Queen disappeared from the Garden several days ago, and upon searching for her, Rime found only a few trinkets. He says that she is not alive because the Garden has begun to shrink and fall back towards The Real. If this occurs, the Garden shall be forever gone.

Some beings of fantastic power have arrived in the Garden, they appear to be talking to Blaze and her counterpart Rime about finding a new Queen. Could Blaze become the new Queen?

Blaze hasn't been talking to you over the past few weeks, this is very strange, as she usually wants to hear about the world, because to her it sounds very fantastical. Malkin and some of the other denizens have been keeping you company and teaching you new things about the Garden.

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Astrianna- A self-styled muse, friendly and outgoing. There is a hint of sadness in her sometimes, though she has never really spoken of anything in particular.

Blaze- The left hand of the Former Monarch of this realm , she is nurturing and caring, though she has been acting a bit more distant lately.

Gerid- A courtier of the Rose Queen. He was somewhat surprised to find himself here but he seems happy enough.

Guram- A strange being that seems to be neither male or female. Guram is very happy to visit when possible, frequently staying for hours and listening to Rime's tales.

Malkin- A feline being who is one of the creatures living here. Malkin likes to play tricks on the other sin the Garden, and sometimes takes it too far, though never out of Malice.

Rime- The Right hand of the Rose Queen. He likes to tell stories and sometimes the stories have a moral but most times they are entertaining.

Silversleeves- A flamboyant addition to the Garden. Silversleeves likes to spin a yarn or tell a joke when possible, or just sit and enjoy the revelry of others.

Whutzyt- This mechanical being helps keep the garden clean and loves to make merry. Something terrible was done to him in the past.