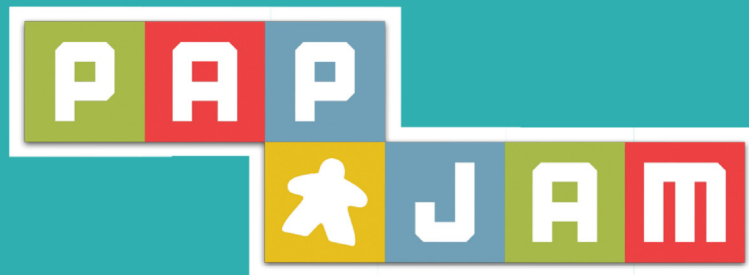


[Get Tickets!](#)

September 22nd - 24th 2017

Copenhagen

Practical

When?

September 22nd to
24th 2017

Where?

Kulturhuset Indre
By
Charlotte
Ammundsens
Plads 3
1359 Copenhagen

What is a game jam?

A game jam is an event where you join a team to make a game in a specific time period, usually a single weekend. You can

either compete to make the best game of them all, or challenge yourself with new game ideas and methods.

Do I need a team?

No, it's totally fine if you don't have a team. On Friday we'll help people out in finding a team, and everyone ends up in a team. It's of course also fine to work alone or to come to the jam with a pre-existing team.

Program

The jam will take place in Kulturhuset Indre By the weekend of September 22nd - 24th 2017.

Friday

15:30-16:30

Jonas Resting-Jeppesen and Mads Brynnum will entertain and enlighten us with some exciting talks.

Mads will talk about the use of stories in board game design.

Jonas will talk about how to use graphic design in prototyping.

17:00 Approximately here, we will begin the group forming process and let you all know about the theme for the jam.

19:00 The jam will officially begin.

Saturday

14:00 (subject to change) every group will be paired with another group and get to critique and complement each other's work this far.

Sunday

13:00 DEADLINE - Turn in your work

13:00-16:00 Play as many of the other games as possible!

16:00 Voting on games - who will be the crowd favourite?

17:00 Award ceremony (will there be prizes? - oh, there might :)

Opening hours

The venue will be open until 00:00 Friday, from 9:00 to 00:00 Saturday and from 9:00 to 18:00 Sunday.

Team



Bastian



Jacob



Jens



Kristín



Lasse

Contact

info@papjam.dk