



Events

1. Ritual workshop

Workshop

Spirituality can be a component of a larp experience that is even harder to act out, and potentially more rewarding, than both violence and sex. In this workshop we make a hands-on attempt at exploring possible collective manifestations of spirituality. If you have any props at hand that might be useful for a fantasy-style ritual, please bring them.

Tomas Walch & Henrik Summanen

2. K rlek i f rnedringens tid

LARP

Erlend Eidsem Hansen

3. Varf r vi v ljer fantasy

Presentation - Discussion

Andreas Nordwall discusses the fantasy phenomenon and LARP in Sweden. Fantasy larpers and cultural theorists are welcome to come and share their thoughts on the subject.

Please note that the presentation will be in Swedish.

Andreas Nordwall

4. Force Majeure

Indrama/LARP

It is an ordinary day in an ordinary city. Suddenly, the air is filled with the booming sound of air raid sirens. Panic spreads across the city. The shrieking of the sirens is abruptly ended by a deafeningly immense blast of noise emerging from the city centre. Thirteen people are stuck in an air raid shelter, not knowing what to do next. They are faced with the hopelessness of the situation, each other and finally their inner selves.

Andreas Nordwall & Gabriel Widing

5. Second stage interacting arts — SESTIA

Presentation

Second Stage Interacting Arts or SESTIA is a method and an approach to creative expression. The pursuit of SESTIA is the pursuit to find the best method of telling stories. It promotes active thinking, cross-media production and collaborative creation.

Andreas Nordwall

6. Helsing r Castle Lounge

Installation

Eat a snack, have a beer or a dry martini. Talk with other people. Be alive!
Black tie preferred.

Christoffer Sandberg & Martin Ericsson

knutpunkt 02

4 - 7 APRIL STOCKHOLM

7. Skuggan av ringen

LARP presentation

Victor Jansson

8. 45 Minutes Consultation

LARP

Cilla deMander & Johanna Hedberg

9. Inside:Outside

LARP

A 5 hours LARP with 1-2 hours preparation.

Irene Tanke, Eirik Fatland, Mike Pohjola, Rune Haugen

10. Letting Hamlet under Your skin

Presentation

How to develop your character.

Christoffer Sandberg

11. You as a part of Hamlet

Presentation

How to learn Hamlets context.

Christoffer Sandberg

12. Open discussion about Hamlet

Discussion

What is this? Can I be a part of it?

Christoffer Sandberg

13. To live in a live role-play

Discussion

How to let go and party, while keeping the edge as a LARPER.

Christoffer Sandberg

14. Looking like an asshole/Empathic LARP

Workshop

How to freak out and how to play the pants of everybody.

Open for all LARPER:s. Come in sportswear!

Christoffer Sandberg

knutpunkt 02

4 - 7 APRIL STOCKHOLM

15. Touch yourself

Workshop

How to impersonate your Hamlet persona, how to become a LARP-character.

Christoffer Sandberg

16. Enter Elsinore!

LARP

Feel better than good - worse than bad. Decadence, Intrigues and Doom!

Bring 1930:ies clothing or borrow from our wardrobe.

Christoffer Sandberg

17. Equality in larp scenarios

Workshop

A series of three workshops with the aim to produce a LARP Equality Handbook.

Camilla M rn

18. Improvisation

Workshop

Impro = impulse, openness, receiving & giving, working as an ensemble . Following your impulse as an actor, being open to receiving other peoples impulses, working together as a team, how do you support your fellow actors in improvisation. Workshop with exercises.

Annika Salomonsson

19. Character

Workshop

To find your character using your 5 senses, your voice and your physique.

Workshop with exercises.

Annika Salomonsson

20. Heroes

LARP

Panu Ego Alku

21. Regndoft

LARP presentation

Erik

22. Kungens Krona

LARP presentation

Svarta Galten

knutpunkt 02

4 - 7 APRIL STOCKHOLM

23. Futuredrome

Presentation

What is Futuredrome? Presentation of the project from the many different angles that creates Futuredrome. Architecture, costume, art, music, drama etc.

Holger Jakobsson, Linus Hanson H gberg, Magnus Alm, Thomas Davidsson

24. Futuredrome

Presentation/Presentation

Lessons learned, meeting other artists. Seminar where we share our experiences in blending with other arts, and voices from the artists themselves about the meeting of LARP in Futuredrome.

Holger Jakobsson, Linus Hanson H gberg, Magnus Alm, Thomas Davidsson, Josefin Caldo, Henrik Wallgren, Staffan S renson, Lena Lid n, Jan Cardell, Anders Holmer, Jenny Andersson among others.

25. Speakers corner

Installation

A speakers corner available for the participants to present ideas and to start discussions.

You!

26. How to build a genuine LARP world

Panel discussion

As opposed to a general fantasy world.

Patrik Oksanen, Sonja Erenkamp, Emil Boss, Theo Axner, Henrik Hoffstr m, Petter Kraftling, Jimmy Janlen, Tobias Amnell

27. The Continuous Story

Panel discussion

How to create a credible and living scenario.
How to keep it going.

Patrik Oksanen, Sonja Erenkamp, Emil Boss, Theo Axner, Henrik Hoffstr m, Tobias Amnell

28. The Tale vs. Telling/The broken story

Panel Discussion

What happens when the LARP goes in a direction that the organiser did not intend?
Rewriting History?
Restarting the Game?

Martin Broden, Martin Ericsson, Patrik Oksanen, Sonja Erenkamp, Kristiina Prauda, Ingrid Fahlgren, Jonas Lindh, Emil Boss

29. Helicopter

Workshop

Social workshop for men only.

Mikkel Sander, Carsten, Gunnar Fredrikson

knutpunkt 02

4 - 7 APRIL STOCKHOLM

30. LARP Theory for Dummies I

Presentation

Birth of larp theory: The structure of plots

Petter Bjckman

31. LARP Theory for Dummies II

Presentation

Lees is more: The lesson from Dogma-99

Petter Bjckman

32. LARP Theory for Dummies III

Presentation

Checklist: Manifest Sunday and The Key Manifesto

Petter Bjckman

33. LARP Theory for Dummies IV

Presentation

Descriptive approach: The Turku School and the Trifold model

Petter Bjckman

34. LARP Theory for Dummies V

Presentation

Back to basics: Tools of the trade

Petter Bjckman

35. Behind OB7 before and after

Presentation and discussion

The seminar will briefly recapture the preparations and work behind the LARP OB7.

It will also host a number of discussions based on some incidents on the LARP.

The seminar will end with a look back at the aftermath of the larp through the eyes of the participants and the organisers.

Per Wetterstrand & Carl Heath

36. Beginnings and endings

Psychological security and techniques of immersion

1hr. speech and 1hr. practical workshop.

"Beginnings and endings" deals with the questions of how to maintain psychological security and increase immersion through pre-briefs, debriefs and the opening and closing rituals of a LARP.

The basis of the speech is the systems developed for the LARPs Europa and inside:outside; using meditative techniques to take players in and out of character, drama exercise and guided conversation to help prepare for and digest the experience. The workshop allows participants to discuss these topics and test out methods for themselves.



Eirik Fatland

37. On identifying and using Positive Anxiety

Discussion

On identifying and using Positive Anxiety

How to use anxiety as a positive force in the making of projects, and more specifically, LARPs.

How do we look upon anxiety? How can we identify and use anxiety?

Daniel William-Olsson & Carl Heath

38. Larping on the edge

Presentation

With OB7 in hindsight the seminar will make an excursion on the very edge of larping.

Where is the edge?

Are there risks involved?

Is there any relevance in being on the edge?

Per Wetterstrand & Daniel William-Olsson

39. Vurpa I

Concert

Vurpa

40. Vurpa II

Workshop, dance

Vurpa

41. Ricky Lake Show

Happening

Johanna Koljonen

42. Gyllene Hjorten

Installation

A presentation of the venerable Swedish LARP organisation Gyllene Hjorten.

Peter Engström, Christian Johansson

43. Decoration

Workshop

Learn how to decorate your clothes to give them the last finish that brings them from good to great!

Maria Sillén

44. Remodelling clothes

Workshop

How can I remodel my existing clothes/costumes/2nd hand clothes to fit a given LARP scenario.



Maria Sill n

45. Girls, beer and cigars

Get together — discussion

A girls-only event. The point of this event is to get to know each other and socialise. The topic for discussion is Girls and Larp in the different countries: differences and similarities . All in an informal and relaxed atmosphere of girls, beer and cigars

Ragnhild Hutchison

46. Armour catwalk

Happening

Come and be inspired and thrilled by the armours presented in this catwalk. We promise to cover both the past and the future. Why don't you bring your own armour to show off in?

Thomas Dahlgren

47. Group dynamics & communication.

Presentation

A lecture that will give you a guided tour through the complexity of group dynamics and communication — not answering all questions, but rather give rise to new perspectives. The lecture purpose is to give you references to how and why groups evolve or not. And how you can accelerate or postpone such a process — in an LARP or in real life.

Robert Park Dimmlich

48. Money, money, money

Discussion

How to make money on LARP-related activities, do's and don'ts. Share the best practices from different countries.

Margrete Raaum, Kasper Sjøgren, Thomas Duus Henriksen, Henrik Summanen, Thomas Davidsson

49. Chill-Out

Installation

Chill-Out is a place with a tranquil environment where Maslow can be adored. You will find pillows, soft music from reggae to soft jazz to digital chill. This is the place to refresh your Kp02 batteries with soft discussions, reading, prepare yourself for the Kp02LARPs or just to take it easy with other LARPer.

Bengt Liljeros & Rickard Nilsson

50. SNFIBALL

Workshop

Take a break from all that academic debating and manifesto ritualising, and join in where the real action is. Gather up a team of friends and goblins and come play Snowball for your flag & country. 1 meter diameter ball, two goals, two teams, full contact. The best team can (hopefully) take home their own Snowball to play with.



Proper snowclothing recommended

Stig Weston

51. Strictly organising

Discussion

How does the organising of a LARP-committee affect the work, and is there an ideal model?
How does the practical organising fit into the total picture, and are there basic howtos?

Irene Tanke, Espen Nodeland, Mikkel Sander

52. Historical LARP: challenges or security

Discussion

Norway has experienced a steady flow of historical Larps since its birth in Norway. The discussion will focus on some of the challenges which organisers of historical Larps meet, such as gender roles, fixed frameworks, sacrificing accuracy to story making and players anxieties towards the degree of accuracy. It will also discuss the more positive and supportive sides of making a historical Larp, such as support from museums and the public in general, a framework to structure the Larp on and stenography.

Ragnhild Hutchison

53. Storytelling caf

Installation

Come and tell your stories and listen to others! All conversation will be in English as usual, but as telling stories involves more than your brain, stories will be told in the artist's own mother-tongue. For those of us who don't understand Finnish, it may be a relief to know that the Finns are famous for their expressive acting.

Ingrid Fahlgren, Emil Boss

54. Table-top and live-action methods in role-playing

Presentation

Mike Pohjola

55. Genre and Style

Presentation

Enunciating the implicit. How to define and communicate the genre and the style of play to the players in advance. The method of telling so that you can get to the tale itself.

Jaakko Stenros

56. Movies

Movie

Johan Hugog rd

57. Improvisation

Workshop

How to tell a story. Workshop in Johnstones Impro, focused on storytelling. 15 participants



Peter Davidsson, instructor at SIT (Stockholm Improvisation Theatre)

58. Sword fighting

Workshop

Come and learn the basics in sword fighting.
Bring your own sword and padded gloves.

Linus Hanson H gberg

59. Clown and mask in Futuredrome

Workshop

Put on a Mask, discover the art of Clown in a intense workshop with no time for thinking. Just act.
15 participants.

Anders Sanz n

60. Architecture

Presentation

Students from Chalmers in Gothenburg talks about form, architecture and how to implement this language in LARP. Experiences from the work with Futuredrome.

Jenny Andersson

61. Needle threading

Workshop

Viktoria S tervik

62. Relationship between performers, other performers and directors

Debate

Demands, which are they? Where do they come from? Are they necessary?

Daniel Forsberg

63. The story?

Presentation

The story, how important is it and is there any?

Projects, short presentations of different projects from different point of views

Daniel Forsberg

64. Love focused drama discussion

Presentation/Discussion

Love as a theme and dramaturgy is a widely unexplored area in LARPing. Lets have a discussion about how, why and why not Love can and should be used on LARPs.

Emma Wieslander

65. Love focused drama workshop

Workshop



After a discussion on Love on Larp there will inevitably be people who wants to try out some of the things discussed. I also want to see how you can act out a relations with very small means. What is it in that gaze across a room that signals that there is a relationship there?

Emma Wieslander

66. Knuten

Discussion

What should the role of Knuten be?

How shall they be financed?

Do not miss the opportunity to vote who should be the Knuten members.

Emma Wieslander, Hilde Bryhn, Joc Koljonen

67. How to affect LARPerS with musik and sound

Presentation

During the event Knappn Ishuvudet in 1999, an attempt to affect LARPerS with sounds and music was made. The composition process of music is similar to the LARP-organizing process in many ways, and we will give a view of how you can work when creating a LARP-world and building up a world of sounds, and make them interact.

Andreas Hedman, Henrik Summanen

Speakers

Anders Sanz n

Andreas Hedman

A composer working at EMS (Elektronmusikstudion) in Stockholm.

He has recently finished a composition that uses sounds recorded for a LARP two years ago.

Andreas Nordwall

Artist, using the SESTIA method with projects such as Force majeure.

Annika Salomonsson

Trained physical actress experienced director, at present studying dramaturgy.

Masters in performance studies from The Royal Academy of Dramatic Art in London (RADA).

Bengt Liljeros

Camilla M rn

Carl Heath

Carl is the treasurer of Interaktiva Upps ttingar. He currently studies pedagogical project management at GR Education in Gothenburg. He also is a board member of LSU, the National Council of Swedish Youth Organisations. Carl has produced larps such as Testamentet, Hamlet Inifr n and OB7.

Carsten



Christoffer Sandberg

Christopher is LARPer with long track record, from Trenne Byar, via The Ministry of Interactive Development to the role playing game Free liquor for Sweden's Systembolaget. Presently he writes for Futuredrome in Gothenburg and organises Hamlet in Stockholm.

Cilla deMander

Christian Johansson

Daniel Forsberg

LARPer, armour and accessories maker.
Been acting orc at 20 events during a period of 4 years.

Daniel William-Olsson

Daniel is psychologist based at the Institution of Psychology at the University of Gothenburg. He has been an active larper for many years and has co-produced many larps. He holds an interest in the psychological aspects of larping.

Eirik Fatland

Emil Boss

Emma Wieslander

A roleplayer and larper since many years. Was the chairperson for Sverok during a few years and is now planning an event with Love as a theme. Member of Knuten.

Erlend Eidsem Hansen

Espen Nodeland

Gabriel Widing

Member of Kalliope. Co-editor of Interacting Arts. Combining roleplaying, art and activism.
Media student.

Gunnar Fredrikson

Hanna Jonsson

Hanne Grasmø

Henrik Hoffström

Henrik Summanen

A LARP-organiser, project manager and project consultant. He has earlier produced Nyteg, Knapph Ishuvudet and Carolus Rex and is now involved in the production of Futuredrome, Hamlet and Skuggan av Ringen.

Hilde Bryhn

Member of Knuten.

Holger Jakobsson



Ingrid Fahlgren

Irene Tanke

Jaakko Stenros

Pop culture aficionado, occasional beat poet and the darker half of panclou. Jaakko is a trainer by day and a sociology/communication student by night. Jenny Andersson

Johan Hugog rd

Johanna Hedberg

Johanna Koljonen

Member of Knuten.

Jonas Lindh

Kasper Sjögren

Kristiina Prauda

Linus Hanson H gberg

Magnus Alm

Maria Sill n

Margrete Raaum

Margrete Raaum started LRPing in 1992, in addition to coordinating several fantasy-LARPs and has been one of the key people in the LRP for WWII, 1944 and 1942. She has done som murder mysteries commercially, and with FLH did 1944 at a middle school.

Martin Broden

Martin Ericsson

Mike Pohjola

A playwright, a poet, and a larp artist. Known for theoretical works such as the Manifesto of the Turku School, and artistic work such as inside:outside. Currently working on his first novel.

Mikkel Sander

Mikkel has been organising LARPs and participated in the work around different LARP communities since 1994. He's main interest is the organisational parts of the projects; management, public relations, information strategy, economy and co-ordination. Mikkel was the co-ordinator of Knudepunkt 99 in Denmark. He is educated New Media Manager and is currently employed as artistic- and administrative manager at a concert hall in Copenhagen."

Panu Ego Alku

Patrik Oksanen



Per Wetterstrand

Per is the chairman of Interaktiva Upps tningar. He studies at the Institute of pedagogical studies at the University of Gothenburg. He has produced many larps, among them a notorious campaign set in the 1920s and OB7.

Peter Davidsson

Instructor at SIT (Stockholm Improvisation Theatre)

Peter Engstr m

Petter B ckman

Petter B ckman (34) was one of the founders of the Oslo LARP-scene in the late 80'es, and has remained active since. His work has primarily been directed at organisation, having had chairs in Ravn, URL, and LEGIOXV. Larps include Sokark ('92), Ravns sommerlaiv ('94 and this year) as well several smaller events by URL.

Ragnhild Hutchison

Ragnhild Hutchison is 25 years old and has been active in the Norwegian Larp scene since 1993. She has organised Ravns Winter Larp 96 (Bronselaiven), Ravns Sommerlaiv 1997 (Koima), helped on America in 2000 and is organising Enigheten in the Easter 2002. Enigheten is based om the case-study of her Masterthesis see: <http://enigheten.laiv.org/>

Rickard Nilsson

Robert Park Dimmlich

Robert Park Dimmlich is an organisational behaviour consultant that has been active in this line of work for ten years and amongst other things has written two books in the subject. At present he works as CEO at Primecore, an IT consulting company in Stockholm.

Rune Haugen

Stig Weston

Norway s only certified Earthball/Snowball organizer and referee has with great success run tournaments in conjunction with Larp happenings both in Norway and Russia. Stig Weston is a walking, talking, laiv textbook example of the fact that a physical break from academic Larp debating is good for both body and soul and teamspirit.

Sonja Erlenkamp

Theo Axner

Thomas Dahlgren

Thomas Davidsson

Thomas has been engaged in LARP since 1988, the chairman of Fabel Kulturproduktion, LARP Coordinator of Futuredrome.

Thomas is currently studying at the Institute of psychology at Gothenburg University and he has a degree in pedagogy of Theatre and Art Production.

Thomas has produced the campaign Kollinge Gods.

Thomas Duus Henriksen



Tobias Amnell

Tomas Walch

Victor Jansson

Viktoria S tervik